# MLD2P4 User's and Reference Guide

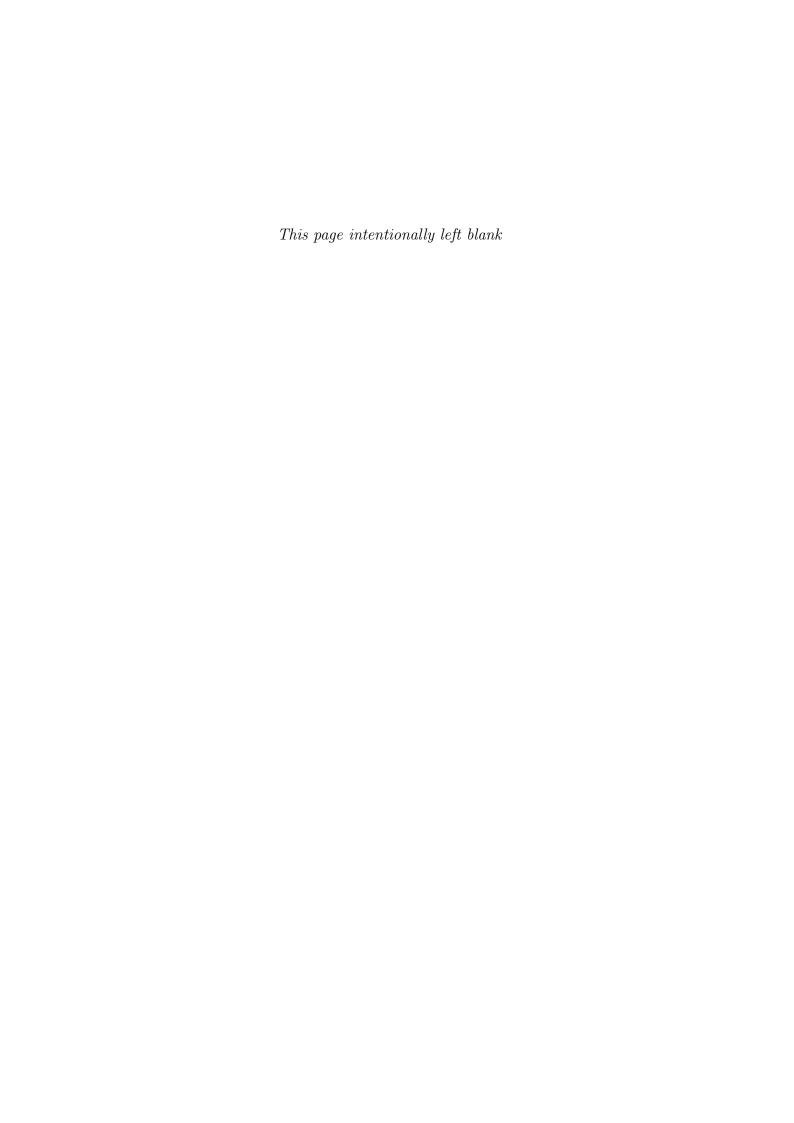
A guide for the MultiLevel Domain Decomposition Parallel Preconditioners Package based on PSBLAS

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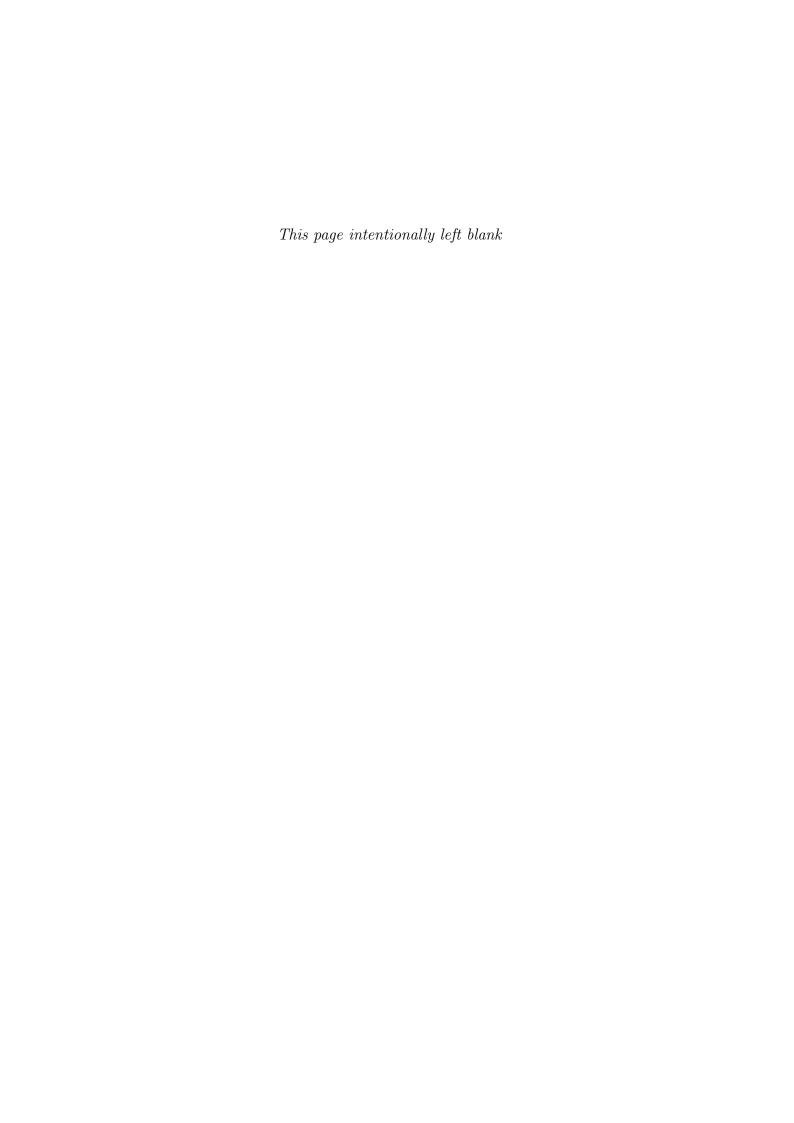
#### Abstract

MLD2P4 (MULTILEVEL DOMAIN DECOMPOSITION PARALLEL PRECONDITIONERS PACKAGE BASED ON PSBLAS) is a package of parallel algebraic multilevel preconditioners. The first release of MLD2P4 made available multilevel additive and hybrid Schwarz preconditioners, as well as one-level additive Schwarz preconditioners. The package has been extended to include further multilevel cycles and smoothers widely used in multigrid methods. In the multilevel case, a purely algebraic approach is applied to generate coarse-level corrections, so that no geometric background is needed concerning the matrix to be preconditioned. The matrix is assumed to be square, real or complex.

MLD2P4 has been designed to provide scalable and easy-to-use preconditioners in the context of the PSBLAS (Parallel Sparse Basic Linear Algebra Subprograms) computational framework and can be used in conjuction with the Krylov solvers available in this framework. MLD2P4 enables the user to easily specify different features of an algebraic multilevel preconditioner, thus allowing to search for the "best" preconditioner for the problem at hand.

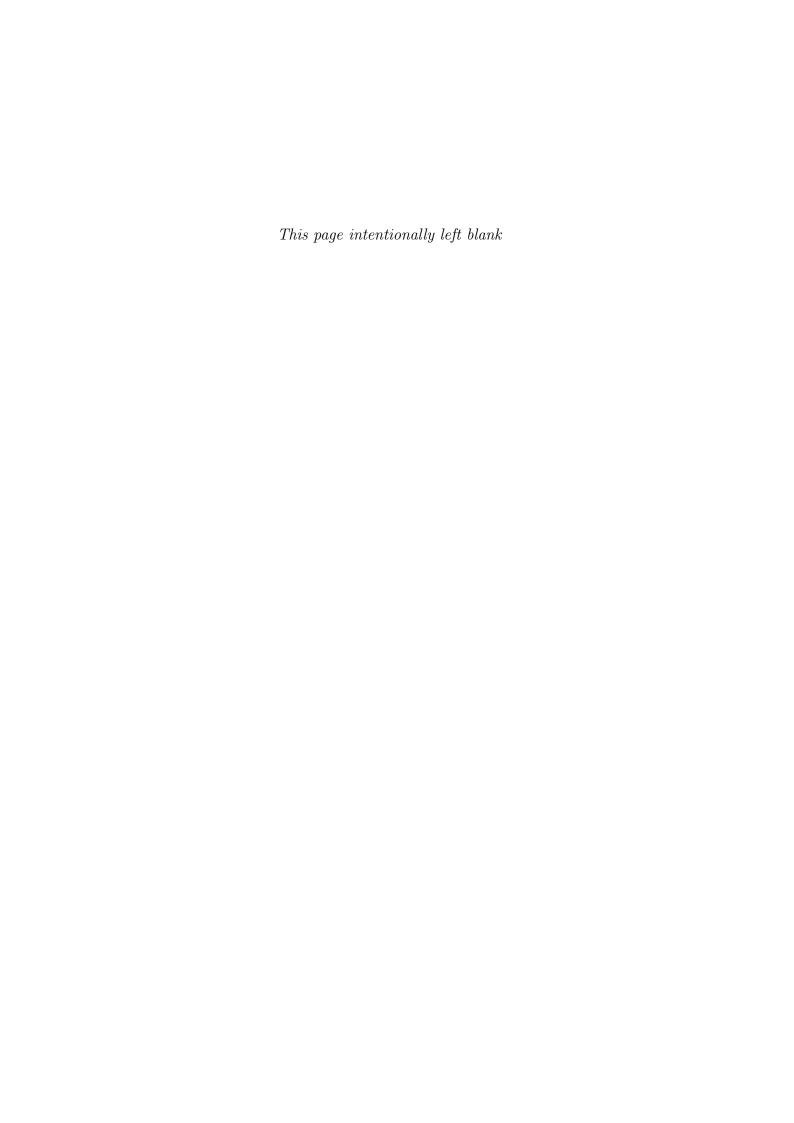
The package employs object-oriented design techniques in Fortran 2003, with interfaces to additional third party libraries such as MUMPS, UMFPACK, SuperLU, and SuperLU\_Dist, which can be exploited in building multilevel preconditioners. The parallel implementation is based on a Single Program Multiple Data (SPMD) paradigm; the inter-process communication is based on MPI and is managed mainly through PS-BLAS.

This guide provides a brief description of the functionalities and the user interface of MLD2P4.



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1 General Overview 1

#### 1 General Overview

The MultiLevel Domain Decomposition Parallel Preconditioners Package Based on PSBLAS (MLD2P4) provides parallel Algebraic MultiGrid (AMG) and Domain Decomposition preconditioners (see, e.g., [3, 23, 21]), to be used in the iterative solution of linear systems,

$$Ax = b, (1)$$

where A is a square, real or complex, sparse matrix. The name of the package comes from its original implementation, containing multilevel additive and hybrid Schwarz preconditioners, as well as one-level additive Schwarz preconditioners. The current version extends the original plan by including multilevel cycles and smoothers widely used in multigrid methods.

The multilevel preconditioners implemented in MLD2P4 are obtained by combining AMG cycles with smoothers and coarsest-level solvers. The V-, W-, and K-cycles [3, 19] are available, which allow to define almost all the preconditioners in the package, including the multilevel hybrid Schwarz ones; a specific cycle is implemented to obtain multilevel additive Schwarz preconditioners. The Jacobi, hybrid forward/backward Gauss-Seidel, block-Jacobi, and additive Schwarz methods are available as smoothers. An algebraic approach is used to generate a hierarchy of coarse-level matrices and operators, without explicitly using any information on the geometry of the original problem, e.g., the discretization of a PDE. To this end, the smoothed aggregation technique [2, 25] is applied. Either exact or approximate solvers can be used on the coarsest-level system. Specifically, different sparse LU factorizations from external packages, and native incomplete LU factorizations and Jacobi, hybrid Gauss-Seidel, and block-Jacobi solvers are available. All smoothers can be also exploited as one-level preconditioners.

MLD2P4 is written in Fortran 2003, following an object-oriented design through the exploitation of features such as abstract data type creation, type extension, functional overloading, and dynamic memory management. The parallel implementation is based on a Single Program Multiple Data (SPMD) paradigm. Single and double precision implementations of MLD2P4 are available for both the real and the complex case, which can be used through a single interface.

MLD2P4 has been designed to implement scalable and easy-to-use multilevel preconditioners in the context of the PSBLAS (Parallel Sparse BLAS) computational framework [15, 14]. PSBLAS provides basic linear algebra operators and data management facilities for distributed sparse matrices, as well as parallel Krylov solvers which can be used with the MLD2P4 preconditioners. The choice of PSBLAS has been mainly motivated by the need of having a portable and efficient software infrastructure implementing "de facto" standard parallel sparse linear algebra kernels, to pursue goals such as performance, portability, modularity ed extensibility in the development of the preconditioner package. On the other hand, the implementation of MLD2P4 has led to some revisions and extentions of the original PSBLAS kernels. The inter-process comunication required by MLD2P4 is encapsulated in the PSBLAS routines; therefore, MLD2P4 can be run on any parallel machine where PSBLAS implementations are

available.

MLD2P4 has a layered and modular software architecture where three main layers can be identified. The lower layer consists of the PSBLAS kernels, the middle one implements the construction and application phases of the preconditioners, and the upper one provides a uniform interface to all the preconditioners. This architecture allows for different levels of use of the package: few black-box routines at the upper layer allow all users to easily build and apply any preconditioner available in MLD2P4; facilities are also available allowing expert users to extend the set of smoothers and solvers for building new versions of the preconditioners (see Section 7).

We note that the user interface of MLD2P4 2.1 has been extended with respect to the previous versions in order to separate the construction of the multilevel hierarchy from the construction of the smoothers and solvers, and to allow for more flexibility at each level. The software architecture described in [8] has significantly evolved too, in order to fully exploit the Fortran 2003 features implemented in PSBLAS 3. However, compatibility with previous versions has been preserved.

This guide is organized as follows. General information on the distribution of the source code is reported in Section 2, while details on the configuration and installation of the package are given in Section 3. A short description of the preconditioners implemented in MLD2P4 is provided in Section 4, to help the users in choosing among them. The basics for building and applying the preconditioners with the Krylov solvers implemented in PSBLAS are reported in Section 5, where the Fortran codes of a few sample programs are also shown. A reference guide for the user interface routines is provided in Section 6. Information on the extension of the package through the addition of new smoothers and solvers is reported in Section 7. The error handling mechanism used by the package is briefly described in Section 8. The copyright terms concerning the distribution and modification of MLD2P4 are reported in Appendix A.

2 Code Distribution 3

#### 2 Code Distribution

MLD2P4 is available from the web site

https://github.com/sfilippone/mld2p4-2

where contact points for further information can be also found.

The software is available under a modified BSD license, as specified in Appendix A; please note that some of the optional third party libraries may be licensed under a different and more stringent license, most notably the GPL, and this should be taken into account when treating derived works.

The library defines a version string with the constant

mld\_version\_string\_

whose current value is 2.1.0.

#### Contributors

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# 3 Configuring and Building MLD2P4

In order to build MLD2P4 it is necessary to set up a Makefile with appropriate system-dependent variables; this is done by means of the **configure** script. The distribution also includes the autoconf and automake sources employed to generate the script, but usually this is not needed to build the software.

MLD2P4 is implemented almost entirely in Fortran 2003, with some interfaces to external libraries in C; the Fortran compiler must support the Fortran 2003 standard plus the extension MOLD= feature, which enhances the usability of ALLOCATE. Many compilers do this; in particular, this is supported by the GNU Fortran compiler, for which we recommend to use at least version 4.8. The software defines data types and interfaces for real and complex data, in both single and double precision.

Building MLD2P4 requires some base libraries (see Section 3.1); interfaces to optional third-party libraries, which extend the functionalities of MLD2P4 (see Section 3.2), are also available. Many Linux distributions (e.g., Ubuntu, Fedora, CentOS) provide precompiled packages for the prerequisite and optional software. In many cases these packages are split between a runtime part and a "developer" part; in order to build MLD2P4 you need both. A description of the base and optional software used by MLD2P4 is given in the next sections.

#### 3.1 Prerequisites

The following base libraries are needed:

BLAS [11, 12, 17] Many vendors provide optimized versions of BLAS; if no vendor version is available for a given platform, the ATLAS software (math-atlas. sourceforge.net) may be employed. The reference BLAS from Netlib (www.netlib.org/blas) are meant to define the standard behaviour of the BLAS interface, so they are not optimized for any particular plaftorm, and should only be used as a last resort. Note that BLAS computations form a relatively small part of the MLD2P4/PSBLAS computations; they are however critical when using preconditioners based on MUMPS, UMFPACK or SuperLU third party libraries. Note that UMFPACK requires a full LAPACK library; our experience is that configuring ATLAS for building full LAPACK does not work in the correct way. Our advice is first to download the LAPACK tarfile from www.netlib.org/lapack and install it independently of ATLAS. In this case, you need to modify the OPTS and NOOPT definitions for including -fPIC compilation option in the make.inc file of the LAPACK library.

MPI [16, 22] A version of MPI is available on most high-performance computing systems.

PSBLAS [13, 15] Parallel Sparse BLAS (PSBLAS) is available from github.com/sfilippone/psblas3; version 3.5.0 (or later) is required. Indeed, all the prerequisites listed so far are also prerequisites of PSBLAS.

Please note that the four previous libraries must have Fortran interfaces compatible with MLD2P4; usually this means that they should all be built with the same compiler as MLD2P4.

#### 3.2 Optional third party libraries

We provide interfaces to the following third-party software libraries; note that these are optional, but if you enable them some defaults for multilevel preconditioners may change to reflect their presence.

- UMFPACK [9] A sparse LU factorization package included in the SuiteSparse library, available from faculty.cse.tamu.edu/davis/suitesparse.html; it provides sequential factorization and triangular system solution for double precision real and complex data. We tested version 4.5.4 of SuiteSparse. Note that for configuring SuiteSparse you should provide the right path to the BLAS and LAPACK libraries in the SuiteSparse\_config/SuiteSparse\_config.mk file.
- MUMPS [1] A sparse LU factorization package available from mumps.enseeiht.fr; it provides sequential and parallel factorizations and triangular system solution for single and double precision, real and complex data. We tested versions 4.10.0 and 5.0.1.
- SuperLU [10] A sparse LU factorization package available from crd.lbl.gov/~xiaoye/SuperLU/; it provides sequential factorization and triangular system solution for single and double precision, real and complex data. We tested versions 4.3 and 5.0. If you installed BLAS from ATLAS, remember to define the BLASLIB variable in the make.inc file.
- SuperLU\_Dist [18] A sparse LU factorization package available from the same site as SuperLU; it provides parallel factorization and triangular system solution for double precision real and complex data. We tested versions 3.3 and 4.2. If you installed BLAS from ATLAS, remember to define the BLASLIB variable in the make.inc file and to add the -std=c99 option to the C compiler options. Note that this library requires the ParMETIS library for parallel graph partitioning and fill-reducing matrix ordering, available from glaros.dtc.umn.edu/gkhome/metis/parmetis/overview.

#### 3.3 Configuration options

In order to build MLD2P4, the first step is to use the **configure** script in the main directory to generate the necessary makefile.

As a minimal example consider the following:

./configure --with-psblas=PSB-INSTALL-DIR

which assumes that the various MPI compilers and support libraries are available in the standard directories on the system, and specifies only the PSBLAS install directory (note that the latter directory must be specified with an *absolute* path). The full set of options may be looked at by issuing the command ./configure --help, which produces:

'configure' configures MLD2P4 2.1 to adapt to many kinds of systems.

```
Usage: ./configure [OPTION]... [VAR=VALUE]...
```

To assign environment variables (e.g., CC, CFLAGS...), specify them as VAR=VALUE. See below for descriptions of some of the useful variables.

Defaults for the options are specified in brackets.

#### Configuration:

display this help and exit -h, --help --help=short display options specific to this package --help=recursive display the short help of all the included packages -V, --version display version information and exit -q, --quiet, --silent do not print 'checking...' messages --cache-file=FILE cache test results in FILE [disabled] -C, --config-cache alias for '--cache-file=config.cache' -n, --no-create do not create output files --srcdir=DIR find the sources in DIR [configure dir or '..']

#### Installation directories:

--prefix=PREFIX install architecture-independent files in PREFIX

[/usr/local]

--exec-prefix=EPREFIX install architecture-dependent files in EPREFIX

[PREFIX]

By default, 'make install' will install all the files in '/usr/local/bin', '/usr/local/lib' etc. You can specify an installation prefix other than '/usr/local' using '--prefix', for instance '--prefix=\$HOME'.

For better control, use the options below.

Fine tuning of the installation directories:

--bindir=DIR user executables [EPREFIX/bin]

--sbindir=DIR system admin executables [EPREFIX/sbin]
--libexecdir=DIR program executables [EPREFIX/libexec]
--sysconfdir=DIR read-only single-machine data [PREFIX/etc]

--sharedstatedir=DIR modifiable architecture-independent data [PREFIX/com] --localstatedir=DIR modifiable single-machine data [PREFIX/var]

--libdir=DIR object code libraries [EPREFIX/lib]
--includedir=DIR C header files [PREFIX/include]

--oldincludedir=DIR C header files for non-gcc [/usr/include]

--datarootdir=DIR read-only arch.-independent data root [PREFIX/share]
--datadir=DIR read-only architecture-independent data [DATAROOTDIR]

--infodir=DIR info documentation [DATAROOTDIR/info]
--localedir=DIR locale-dependent data [DATAROOTDIR/locale]

--mandir=DIR man documentation [DATAROOTDIR/man]

--docdir=DIR documentation root [DATAROOTDIR/doc/mld2p4]

--htmldir=DIR html documentation [DOCDIR]
--dvidir=DIR dvi documentation [DOCDIR]
--pdfdir=DIR pdf documentation [DOCDIR]
--psdir=DIR ps documentation [DOCDIR]

#### Program names:

--program-prefix=PREFIX prepend PREFIX to installed program names append SUFFIX to installed program names program-transform-name=PROGRAM run sed PROGRAM on installed program names

#### Optional Features:

--disable-option-checking ignore unrecognized --enable/--with options

--disable-FEATURE do not include FEATURE (same as --enable-FEATURE=no)

--enable-FEATURE[=ARG] include FEATURE [ARG=yes]

--disable-dependency-tracking speeds up one-time build

--enable-dependency-tracking do not reject slow dependency extractors

--enable-serial Specify whether to enable a fake mpi library to run

in serial mode.

--enable-long-integers Specify usage of 64 bits integers.

#### Optional Packages:

--with-PACKAGE[=ARG] use PACKAGE [ARG=yes]

--without-PACKAGE do not use PACKAGE (same as --with-PACKAGE=no)
--with-psblas=DIR The install directory for PSBLAS, for example,

--with-psblas=/opt/packages/psblas-3.5

--with-psblas-incdir=DIR

Specify the directory for PSBLAS includes.

 $\hbox{--with-psblas-libdir=DIR}$ 

Specify the directory for PSBLAS library.

--with-ccopt additional CCOPT flags to be added: will prepend

to CCOPT

--with-fcopt additional FCOPT flags to be added: will prepend

to FCOPT

with-libs	List additional link flags here. For example,with-libs=-lspecial_system_lib orwith-libs=-L/path/to/libs
with-clibs	additional CLIBS flags to be added: will prepend to CLIBS
with-flibs	additional FLIBS flags to be added: will prepend to FLIBS
with-library-path	additional LIBRARYPATH flags to be added: will prepend to LIBRARYPATH
with-include-path	additional INCLUDEPATH flags to be added: will prepend to INCLUDEPATH
with-module-path	additional MODULE_PATH flags to be added: will prepend to MODULE_PATH
with-extra-libs	List additional link flags here. For example,with-extra-libs=-lspecial_system_lib orwith-extra-libs=-L/path/to/libs
	<u>-</u>
with-blas= <lib>with-blasdir=<dir></dir></lib>	use BLAS library <lib></lib>
	<pre>search for BLAS library in <dir> use LAPACK library <lib></lib></dir></pre>
with-lapack= <lib>with-mumps=LIBNAME</lib>	· · · · · · · · · · · · · · · · · · ·
with-mumps-Libname	Specify the libname for MUMPS. Default: autodetect with minimum "-lmumps_common -lpord"
with-mumpsdir=DIR	Specify the directory for MUMPS library and includes. Note: you will need to add auxiliary libraries withextra-libs; this depends on how MUMPS was configured and installed, at a minimum you will need SCALAPACK and BLAS
with-mumpsincdir=DIR	Specify the directory for MUMPS includes.
with-mumpslibdir=DIR	Specify the directory for MUMPS library.
with-umfpack=LIBNAME	Specify the library name for UMFPACK and its support libraries. Default: "-lumfpack -lamd"
with-umfpackdir=DIR	Specify the directory for UMFPACK library and includes.
with-umfpackincdir=DI	R
-	Specify the directory for UMFPACK includes.
with-umfpacklibdir=DI	
•	Specify the directory for UMFPACK library.
with-superlu=LIBNAME	Specify the library name for SUPERLU library. Default: "-lsuperlu"
with-superludir=DIR	Specify the directory for SUPERLU library and includes.
with-superluincdir=DI	
•	Specify the directory for SUPERLU includes.
with-superlulibdir=DI	- •
1	Specify the directory for SUPERLU library.
	1 J

```
--with-superludist=LIBNAME
```

Specify the libname for SUPERLUDIST library. Requires you also specify SuperLU. Default: "-lsuperlu\_dist"

--with-superludistdir=DIR

Specify the directory for SUPERLUDIST library and includes.

--with-superludistincdir=DIR

Specify the directory for SUPERLUDIST includes.

--with-superludistlibdir=DIR

CPP

Specify the directory for SUPERLUDIST library.

#### Some influential environment variables:

C preprocessor

FC Fortran compiler command **FCFLAGS** Fortran compiler flags LDFLAGS linker flags, e.g. -L<lib dir> if you have libraries in a nonstandard directory <lib dir> LIBS libraries to pass to the linker, e.g. -l<library> CC C compiler command **CFLAGS** C compiler flags **CPPFLAGS** C/C++/Objective C preprocessor flags, e.g. -I<include dir> if you have headers in a nonstandard directory <include dir> MPICC MPI C compiler command MPIFC MPI Fortran compiler command

Use these variables to override the choices made by 'configure' or to help it to find libraries and programs with nonstandard names/locations.

Report bugs to <a href="https://github.com/sfilippone/mld2p4-2/issues">https://github.com/sfilippone/mld2p4-2/issues</a>.

For instance, if a user has built and installed PSBLAS 3.5 under the <code>/opt</code> directory and is using the SuiteSparse package (which includes UMFPACK), then MLD2P4 might be configured with:

```
./configure --with-psblas=/opt/psblas-3.5/ \
--with-umfpackincdir=/usr/include/suitesparse/
```

Once the configure script has completed execution, it will have generated the file Make.inc which will then be used by all Makefiles in the directory tree; this file will be copied in the install directory under the name Make.inc.MLD2P4.

To use the MUMPS solver package, the user has to add the appropriate options to the configure script; by default we are looking for the libraries <code>-ldmumps -lsmumps</code> <code>-lsmumps -lsmumps -mumps\_common -lpord</code>. MUMPS often uses additional packages such as ScaLAPACK, ParMETIS, SCOTCH, as well as enabling OpenMP; in such cases it is necessary to add linker options with the <code>--with-extra-libs</code> configure option.

To build the library the user will now enter

#### make

followed (optionally) by

make install

#### 3.4 Bug reporting

If you find any bugs in our codes, please report them through our issues page on

#### https://github.com/sfilippone/mld2p4-2/issues

To enable us to track the bug, please provide a log from the failing application, the test conditions, and ideally a self-contained test program reproducing the issue.

#### 3.5 Example and test programs

The package contains the examples and tests directories; both of them are further divided into fileread and pdegen subdirectories. Their purpose is as follows:

examples contains a set of simple example programs with a predefined choice of preconditioners, selectable via integer values. These are intended to get an acquaintance with the multilevel preconditioners available in MLD2P4.

tests contains a set of more sophisticated examples that will allow the user, via the input files in the runs subdirectories, to experiment with the full range of preconditioners implemented in the package.

The fileread directories contain sample programs that read sparse matrices from files, according to the Matrix Market or the Harwell-Boeing storage format; the pdegen programs generate matrices in full parallel mode from the discretization of a sample partial differential equation.

# 4 Multigrid Background

Multigrid preconditioners, coupled with Krylov iterative solvers, are widely used in the parallel solution of large and sparse linear systems, because of their optimality in the solution of linear systems arising from the discretization of scalar elliptic Partial Differential Equations (PDEs) on regular grids. Optimality, also known as algorithmic scalability, is the property of having a computational cost per iteration that depends linearly on the problem size, and a convergence rate that is independent of the problem size.

Multigrid preconditioners are based on a recursive application of a two-grid process consisting of smoother iterations and a coarse-space (or coarse-level) correction. The smoothers may be either basic iterative methods, such as the Jacobi and Gauss-Seidel ones, or more complex subspace-correction methods, such as the Schwarz ones. The coarse-space correction consists of solving, in an appropriately chosen coarse space, the residual equation associated with the approximate solution computed by the smoother, and of using the solution of this equation to correct the previous approximation. The transfer of information between the original (fine) space and the coarse one is performed by using suitable restriction and prolongation operators. The construction of the coarse space and the corresponding transfer operators is carried out by applying a so-called coarsening algorithm to the system matrix. Two main approaches can be used to perform coarsening: the geometric approach, which exploits the knowledge of some physical grid associated with the matrix and requires the user to define transfer operators from the fine to the coarse level and vice versa, and the algebraic approach, which builds the coarse-space correction and the associate transfer operators using only matrix information. The first approach may be difficult when the system comes from discretizations on complex geometries; furthermore, ad hoc one-level smoothers may be required to get an efficient interplay between fine and coarse levels, e.g., when matrices with highly varying coefficients are considered. The second approach performs a fully automatic coarsening and enforces the interplay between fine and coarse level by suitably choosing the coarse space and the coarse-to-fine interpolation (see, e.g., [3, 23, 21] for details.)

MLD2P4 uses a pure algebraic approach, based on the smoothed aggregation algorithm [2, 25], for building the sequence of coarse matrices and transfer operators, starting from the original one. A decoupled version of this algorithm is implemented, where the smoothed aggregation is applied locally to each submatrix [24]. A brief description of the AMG preconditioners implemented in MLD2P4 is given in Sections 4.1-4.3. For further details the reader is referred to [4, 5, 7, 8].

We note that optimal multigrid preconditioners do not necessarily correspond to minimum execution times in a parallel setting. Indeed, to obtain effective parallel multigrid preconditioners, a tradeoff between the optimality and the cost of building and applying the smoothers and the coarse-space corrections must be achieved. Effective parallel preconditioners require algorithmic scalability to be coupled with implementation scalability, i.e., a computational cost per iteration which remains (almost) constant as the number of parallel processors increases.

#### 4.1 AMG preconditioners

In order to describe the AMG preconditioners available in MLD2P4, we consider a linear system

$$Ax = b, (2)$$

where  $A = (a_{ij}) \in \mathbb{R}^{n \times n}$  is a nonsingular sparse matrix; for ease of presentation we assume A has a symmetric sparsity pattern.

Let us consider as finest index space the set of row (column) indices of A, i.e.,  $\Omega = \{1, 2, ..., n\}$ . Any algebraic multilevel preconditioners implemented in MLD2P4 generates a hierarchy of index spaces and a corresponding hierarchy of matrices,

$$\Omega^1 \equiv \Omega \supset \Omega^2 \supset \ldots \supset \Omega^{nlev}, \quad A^1 \equiv A, A^2, \ldots, A^{nlev},$$

by using the information contained in A, without assuming any knowledge of the geometry of the problem from which A originates. A vector space  $\mathbb{R}^{n_k}$  is associated with  $\Omega^k$ , where  $n_k$  is the size of  $\Omega^k$ . For all k < nlev, a restriction operator and a prolongation one are built, which connect two levels k and k + 1:

$$P^k \in \mathbb{R}^{n_k \times n_{k+1}}, \quad R^k \in \mathbb{R}^{n_{k+1} \times n_k};$$

the matrix  $A^{k+1}$  is computed by using the previous operators according to the Galerkin approach, i.e.,

$$A^{k+1} = R^k A^k P^k.$$

In the current implementation of MLD2P4 we have  $R^k = (P^k)^T$  A smoother with iteration matrix  $M^k$  is set up at each level k < nlev, and a solver is set up at the coarsest level, so that they are ready for application (for example, setting up a solver based on the LU factorization means computing and storing the L and U factors). The construction of the hierarchy of AMG components described so far corresponds to the so-called build phase of the preconditioner.

The components produced in the build phase may be combined in several ways to obtain different multilevel preconditioners; this is done in the application phase, i.e., in the computation of a vector of type  $w = B^{-1}v$ , where B denotes the preconditioner, usually within an iteration of a Krylov solver [20]. An example of such a combination, known as V-cycle, is given in Figure 1. In this case, a single iteration of the same smoother is used before and after the the recursive call to the V-cycle (i.e., in the presmoothing and post-smoothing phases); however, different choices can be performed. Other cycles can be defined; in MLD2P4, we implemented the standard V-cycle and W-cycle [3], and a version of the K-cycle described in [19].

#### 4.2 Smoothed Aggregation

In order to define the prolongator  $P^k$ , used to compute the coarse-level matrix  $A^{k+1}$ , MLD2P4 uses the smoothed aggregation algorithm described in [2, 25]. The basic idea of this algorithm is to build a coarse set of indices  $\Omega^{k+1}$  by suitably grouping the indices of  $\Omega^k$  into disjoint subsets (aggregates), and to define the coarse-to-fine space transfer

```
procedure V-cycle (k, A^k, b^k, u^k)

if (k \neq nlev) then

u^k = u^k + M^k (b^k - A^k u^k)

b^{k+1} = R^{k+1} (b^k - A^k u^k)

u^{k+1} = \text{V-cycle}(k+1, A^{k+1}, b^{k+1}, 0)

u^k = u^k + P^{k+1} u^{k+1}

u^k = u^k + M^k (b^k - A^k u^k)

else

u^k = (A^k)^{-1} b^k

endif

return u^k

end
```

Figure 1: Application phase of a V-cycle preconditioner.

operator  $P^k$  by applying a suitable smoother to a simple piecewise constant prolongation operator, with the aim of improving the quality of the coarse-space correction.

Three main steps can be identified in the smoothed aggregation procedure:

- 1. aggregation of the indices of  $\Omega^k$  to obtain  $\Omega^{k+1}$ ;
- 2. construction of the prolongator  $P^k$ ;
- 3. application of  $P^k$  and  $R^k = (P^k)^T$  to build  $A^{k+1}$ .

In order to perform the coarsening step, the smoothed aggregation algorithm described in [25] is used. In this algorithm, each index  $j \in \Omega^{k+1}$  corresponds to an aggregate  $\Omega_j^k$  of  $\Omega^k$ , consisting of a suitably chosen index  $i \in \Omega^k$  and indices that are (usually) contained in a strongly-coupled neighborood of i, i.e.,

$$\Omega_j^k \subset \mathcal{N}_i^k(\theta) = \left\{ r \in \Omega^k : |a_{ir}^k| > \theta \sqrt{|a_{ii}^k a_{rr}^k|} \right\} \cup \{i\},$$
 (3)

for a given threshold  $\theta \in [0,1]$  (see [25] for the details). Since this algorithm has a sequential nature, a decoupled version of it is applied, where each processor independently executes the algorithm on the set of indices assigned to it in the initial data distribution. This version is embarrassingly parallel, since it does not require any data communication. On the other hand, it may produce some nonuniform aggregates and is strongly dependent on the number of processors and on the initial partitioning of the matrix A. Nevertheless, this parallel algorithm has been chosen for MLD2P4, since it has been shown to produce good results in practice [5, 7, 24].

The prolongator  $P^k$  is built starting from a tentative prolongator  $\bar{P}^k \in \mathbb{R}^{n_k \times n_{k+1}}$ , defined as

$$\bar{P}^k = (\bar{p}_{ij}^k), \quad \bar{p}_{ij}^k = \begin{cases} 1 & \text{if } i \in \Omega_j^k, \\ 0 & \text{otherwise,} \end{cases}$$
(4)

where  $\Omega_j^k$  is the aggregate of  $\Omega^k$  corresponding to the index  $j \in \Omega^{k+1}$ .  $P^k$  is obtained by applying to  $\bar{P}^k$  a smoother  $S^k \in \mathbb{R}^{n_k \times n_k}$ :

$$P^k = S^k \bar{P}^k$$
.

in order to remove nonsmooth components from the range of the prolongator, and hence to improve the convergence properties of the multilevel method [2, 23]. A simple choice for  $S^k$  is the damped Jacobi smoother:

$$S^k = I - \omega^k (D^k)^{-1} A_F^k,$$

where  $D^k$  is the diagonal matrix with the same diagonal entries as  $A^k$ ,  $A_F^k = (\bar{a}_{ij}^k)$  is the filtered matrix defined as

$$\bar{a}_{ij}^k = \begin{cases} a_{ij}^k & \text{if } j \in \mathcal{N}_i^k(\theta), \\ 0 & \text{otherwise,} \end{cases} \quad (j \neq i), \qquad \bar{a}_{ii}^k = a_{ii}^k - \sum_{j \neq i} (a_{ij}^k - \bar{a}_{ij}^k), \tag{5}$$

and  $\omega^k$  is an approximation of  $4/(3\rho^k)$ , where  $\rho^k$  is the spectral radius of  $(D^k)^{-1}A_F^k$  [2]. In MLD2P4 this approximation is obtained by using  $||A_F^k||_{\infty}$  as an estimate of  $\rho^k$ . Note that for systems coming from uniformly elliptic problems, filtering the matrix  $A^k$  has little or no effect, and  $A^k$  can be used instead of  $A_F^k$ . The latter choice is the default in MLD2P4.

#### 4.3 Smoothers and coarsest-level solvers

The smoothers implemented in MLD2P4 include the Jacobi and block-Jacobi methods, a hybrid version of the forward and backward Gauss-Seidel methods, and the additive Schwarz (AS) ones (see, e.g., [20, 21]).

The hybrid Gauss-Seidel version is considered because the original Gauss-Seidel method is inherently sequential. At each iteration of the hybrid version, each parallel process uses the most recent values of its own local variables and the values of the non-local variables computed at the previous iteration, obtained by exchanging data with other processes before the beginning of the current iteration.

In the AS methods, the index space  $\Omega^k$  is divided into  $m_k$  subsets  $\Omega^k_i$  of size  $n_{k,i}$ , possibly overlapping. For each i we consider the restriction operator  $R^k_i \in \mathbb{R}^{n_{k,i} \times n_k}$  that maps a vector  $x^k$  to the vector  $x^k_i$  made of the components of  $x^k$  with indices in  $\Omega^k_i$ , and the prolongation operator  $P^k_i = (R^k_i)^T$ . These operators are then used to build  $A^k_i = R^k_i A^k P^k_i$ , which is the restriction of  $A^k$  to the index space  $\Omega^k_i$ . The classical AS preconditioner  $M^k_{AS}$  is defined as

$$(M_{AS}^k)^{-1} = \sum_{i=1}^{m_k} P_i^k (A_i^k)^{-1} R_i^k,$$

where  $A_i^k$  is supposed to be nonsingular. We observe that an approximate inverse of  $A_i^k$  is usually considered instead of  $(A_i^k)^{-1}$ . The setup of  $M_{AS}^k$  during the multilevel build phase involves

- the definition of the index subspaces  $\Omega_i^k$  and of the corresponding operators  $R_i^k$  (and  $P_i^k$ );
- the computation of the submatrices  $A_i^k$ ;
- the computation of their inverses (usually approximated through some form of incomplete factorization).

The computation of  $z^k = M_{AS}^k w^k$ , with  $w^k \in \mathbb{R}^{n_k}$ , during the multilevel application phase, requires

- the restriction of  $w^k$  to the subspaces  $\mathbb{R}^{n_{k,i}}$ , i.e.  $w_i^k = R_i^k w^k$ ;
- the computation of the vectors  $z_i^k = (A_i^k)^{-1} w_i^k$ ;
- the prolongation and the sum of the previous vectors, i.e.  $z^k = \sum_{i=1}^{m_k} P_i^k z_i^k$ .

Variants of the classical AS method, which use modifications of the restriction and prolongation operators, are also implemented in MLD2P4. Among them, the Restricted AS (RAS) preconditioner usually outperforms the classical AS preconditioner in terms of convergence rate and of computation and communication time on parallel distributed-memory computers, and is therefore the most widely used among the AS preconditioners [6].

Direct solvers based on sparse LU factorizations, implemented in the third-party libraries reported in Section 3.2, can be applied as coarsest-level solvers by MLD2P4. Native inexact solvers based on incomplete LU factorizations, as well as Jacobi, hybrid (forward) Gauss-Seidel, and block Jacobi preconditioners are also available. Direct solvers usually lead to more effective preconditioners in terms of algorithmic scalability; however, this does not guarantee parallel efficiency.

# 5 Getting Started

We describe the basics for building and applying MLD2P4 one-level and multilevel (i.e., AMG) preconditioners with the Krylov solvers included in PSBLAS [13]. The following steps are required:

- 1. Declare the preconditioner data structure. It is a derived data type, mld\_xprec\_type, where x may be s, d, c or z, according to the basic data type of the sparse matrix (s = real single precision; d = real double precision; c = complex single precision; z = complex double precision). This data structure is accessed by the user only through the MLD2P4 routines, following an object-oriented approach.
- 2. Allocate and initialize the preconditioner data structure, according to a preconditioner type chosen by the user. This is performed by the routine init, which also sets defaults for each preconditioner type selected by the user. The preconditioner types and the defaults associated with them are given in Table 1, where the strings used by init to identify the preconditioner types are also given. Note that these strings are valid also if uppercase letters are substituted by corresponding lowercase ones.
- 3. Modify the selected preconditioner type, by properly setting preconditioner parameters. This is performed by the routine set. This routine must be called only if the user wants to modify the default values of the parameters associated with the selected preconditioner type, to obtain a variant of that preconditioner. Examples of use of set are given in Section 5.1; a complete list of all the preconditioner parameters and their allowed and default values is provided in Section 6, Tables 2-8.
- 4. Build the preconditioner for a given matrix. If the selected preconditioner is multilevel, then two steps must be performed, as specified next.
  - 4.1 Build the aggregation hierarchy for a given matrix. This is performed by the routine hierarchy\_build.
  - 4.2 Build the preconditioner for a given matrix. This is performed by the routine smoothers\_build.

If the selected preconditioner is one-level, it is built in a single step, performed by the routine bld.

- 5. Apply the preconditioner at each iteration of a Krylov solver. This is performed by the method apply. When using the PSBLAS Krylov solvers, this step is completely transparent to the user, since apply is called by the PSBLAS routine implementing the Krylov solver (psb\_krylov).
- 6. Free the preconditioner data structure. This is performed by the routine free. This step is complementary to step 1 and should be performed when the preconditioner is no more used.

All the previous routines are available as methods of the preconditioner object. A detailed description of them is given in Section 6. Examples showing the basic use of MLD2P4 are reported in Section 5.1.

TYPE	STRING	DEFAULT PRECONDITIONER
No preconditioner	'NONE'	Considered to use the PSBLAS Krylov solvers
		with no preconditioner.
Diagonal	'DIAG' or	Diagonal preconditioner. For any zero diagonal
	'JACOBI'	entry of the matrix to be preconditioned, the cor-
		responding entry of the preconditioner is set to 1.
Gauss-Seidel	'GS'	Hybrid Gauss-Seidel (forward), that is, global
		block Jacobi with Gauss-Seidel as local solver.
Symmetrized Gauss-Seidel	'FBGS'	Symmetrized hybrid Gauss-Seidel, that is, for-
		ward Gauss-Seidel followed by backward Gauss-
		Seidel.
Block Jacobi	'BJAC'	Block-Jacobi with $ILU(0)$ on the local blocks.
Additive Schwarz	'AS'	Additive Schwarz (AS), with overlap 1 and
		ILU(0) on the local blocks.
Multilevel	'ML'	V-cycle with one hybrid forward Gauss-Seidel
		(GS) sweep as pre-smoother and one hybrid back-
		ward GS sweep as post-smoother, basic smoothed
		aggregation as coarsening algorithm, and LU
		(plus triangular solve) as coarsest-level solver.
		See the default values in Tables 2-8 for further
		details of the preconditioner.

Table 1: Preconditioner types, corresponding strings and default choices.

Note that the module mld\_prec\_mod, containing the definition of the preconditioner data type and the interfaces to the routines of MLD2P4, must be used in any program calling such routines. The modules psb\_base\_mod, for the sparse matrix and communication descriptor data types, and psb\_krylov\_mod, for interfacing with the Krylov solvers, must be also used (see Section 5.1).

Remark 1. Coarsest-level solvers based on the LU factorization, such as those implemented in UMFPACK, MUMPS, SuperLU, and SuperLU\_Dist, usually lead to smaller numbers of preconditioned Krylov iterations than inexact solvers, when the linear system comes from a standard discretization of basic scalar elliptic PDE problems. However, this does not necessarily correspond to the smallest execution time on parallel computers.

#### 5.1 Examples

The code reported in Figure 2 shows how to set and apply the default multilevel preconditioner available in the real double precision version of MLD2P4 (see Table 1). This preconditioner is chosen by simply specifying 'ML' as the second argument of P%init (a call to P%set is not needed) and is applied with the CG solver provided by PSBLAS (the matrix of the system to be solved is assumed to be positive definite). As previously observed, the modules psb\_base\_mod, mld\_prec\_mod and psb\_krylov\_mod must be used by the example program.

The part of the code concerning the reading and assembling of the sparse matrix and the right-hand side vector, performed through the PSBLAS routines for sparse matrix and vector management, is not reported here for brevity; the statements concerning the deallocation of the PSBLAS data structure are neglected too. The complete code can be found in the example program file mld\_dexample\_ml.f90, in the directory examples/fileread of the MLD2P4 implementation (see Section 3.5). A sample test problem along with the relevant input data is available in examples/fileread/runs. For details on the use of the PSBLAS routines, see the PSBLAS User's Guide [13].

The setup and application of the default multilevel preconditioner for the real single precision and the complex, single and double precision, versions are obtained with straightforward modifications of the previous example (see Section 6 for details). If these versions are installed, the corresponding codes are available in examples/fileread/.

Different versions of the multilevel preconditioner can be obtained by changing the default values of the preconditioner parameters. The code reported in Figure 3 shows how to set a V-cycle preconditioner which applies 1 block-Jacobi sweep as pre- and post-smoother, and solves the coarsest-level system with 8 block-Jacobi sweeps. Note that the ILU(0) factorization (plus triangular solve) is used as local solver for the block-Jacobi sweeps, since this is the default associated with block-Jacobi and set by P%init. Furthermore, specifying block-Jacobi as coarsest-level solver implies that the coarsest-level matrix is distributed among the processes. Figure 4 shows how to set a W-cycle preconditioner which applies 2 hybrid Gauss-Seidel sweeps as pre- and post-smoother, and solves the coarsest-level system with the multifrontal LU factorization implemented in MUMPS. It is specified that the coarsest-level matrix is distributed, since MUMPS can be used on both replicated and distributed matrices, and by default it is used on replicated ones. The code fragments shown in Figures 3 and 4 are included in the example program file mld\_dexample\_ml.f90 too.

Finally, Figure 5 shows the setup of a one-level additive Schwarz preconditioner, i.e., RAS with overlap 2. Note also that a Krylov method different from CG must be used to solve the preconditioned system, since the preconditione in nonsymmetric. The corresponding example program is available in the file mld\_dexample\_1lev.f90.

For all the previous preconditioners, example programs where the sparse matrix and the right-hand side are generated by discretizing a PDE with Dirichlet boundary conditions are also available in the directory examples/pdegen.

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```
use psb_base_mod
 use mld_prec_mod
 use psb_krylov_mod
! sparse matrix
 type(psb_dspmat_type) :: A
! sparse matrix descriptor
 type(psb_desc_type) :: desc_A
! preconditioner
 type(mld_dprec_type) :: P
! right-hand side and solution vectors
 type(psb_d_vect_type) :: b, x
!
! initialize the parallel environment
 call psb_init(ictxt)
 call psb_info(ictxt,iam,np)
! read and assemble the spd matrix A and the right-hand side b
! using PSBLAS routines for sparse matrix / vector management
! initialize the default multilevel preconditioner, i.e. V-cycle
! with basic smoothed aggregation, 1 hybrid forward/backward
! GS sweep as pre/post-smoother and UMFPACK as coarsest-level
! solver
 call P%init('ML',info)
! build the preconditioner
 call P%hierarchy_build(A,desc_A,info)
 call P%smoothers_build(A,desc_A,info)
! set the solver parameters and the initial guess
  . . . . . .
! solve Ax=b with preconditioned CG
 call psb_krylov('CG',A,P,b,x,tol,desc_A,info)
  . . . . . .
! deallocate the preconditioner
 call P%free(info)
! deallocate other data structures
! exit the parallel environment
 call psb_exit(ictxt)
  stop
```

Figure 2: setup and application of the default multilevel preconditioner (example 1).

```
! build a V-cycle preconditioner with 1 block-Jacobi sweep (with
! ILU(0) on the blocks) as pre- and post-smoother, and 8 block-Jacobi
! sweeps (with ILU(0) on the blocks) as coarsest-level solver
    call P%init('ML',info)
    call_P%set('SMOOTHER_TYPE','BJAC',info)
    call P%set('COARSE_SOLVE','BJAC',info)
    call P%set('COARSE_SWEEPS',8,info)
    call P%nierarchy_build(A,desc_A,info)
    call P%smoothers_build(A,desc_A,info)
```

Figure 3: setup of a multilevel preconditioner

```
! build a W-cycle preconditioner with 2 hybrid Gauss-Seidel sweeps
! as pre- and post-smoother, a distributed coarsest
! matrix, and MUMPS as coarsest-level solver
  call P%init('ML',info)
  call P%set('ML_CYCLE','WCYCLE',info)
  call P%set('SMOOTHER_TYPE','FBGS',info)
  call P%set('SMOOTHER_SWEEPS',2,info)
  call P%set('COARSE_SOLVE','MUMPS',info)
  call P%set('COARSE_MAT','DIST',info)
  call P%hierarchy_build(A,desc_A,info)
  call P%smoothers_build(A,desc_A,info)
```

Figure 4: setup of a multilevel preconditioner

```
! set RAS with overlap 2 and ILU(0) on the local blocks
call P%init('AS',info)
call P%set('SUB_OVR',2,info)
call P%bld(A,desc_A,info)
...
! solve Ax=b with preconditioned BiCGSTAB
call psb_krylov('BICGSTAB',A,P,b,x,tol,desc_A,info)
```

Figure 5: setup of a one-level Schwarz preconditioner.

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#### 6 User Interface

The basic user interface of MLD2P4 consists of eight methods. The six methods init, set, build, hierarchy\_build, smoothers\_build and apply encapsulate all the functionalities for the setup and the application of any multilevel and one-level preconditioner implemented in the package. The method free deallocates the preconditioner data structure, while descr prints a description of the preconditioner setup by the user. For backward compatibility, methods are also accessible as stand-alone subroutines.

For each method, the same user interface is overloaded with respect to the real/complex case and the single/double precision; arguments with appropriate data types must be passed to the method, i.e.,

- the sparse matrix data structure, containing the matrix to be preconditioned, must be of type  $psb_xpmat_type$  with x = s for real single precision, x = d for real double precision, x = c for complex single precision, x = c for complex double precision;
- the preconditioner data structure must be of type mld\_xprec\_type, with x = s,
   d, c, z, according to the sparse matrix data structure;
- the arrays containing the vectors v and w involved in the preconditioner application  $w = B^{-1}v$  must be of type  $psb\_xvect\_type$  with x = s, d, c, z, in a manner completely analogous to the sparse matrix type;
- real parameters defining the preconditioner must be declared according to the precision of the sparse matrix and preconditioner data structures (see Section 6.2).

A description of each method is given in the remainder of this section.

#### 6.1 Method init

#### call p%init(ptype,info)

This method allocates and initializes the preconditioner p, according to the preconditioner type chosen by the user.

### Arguments

For compatibility with the previous versions of MLD2P4, this method can be also invoked as follows:

call mld\_precinit(p,ptype,info)

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#### 6.2 Method set

```
call p%set(what,val,info [,ilev, ilmax, pos])
```

This method sets the parameters defining the preconditioner p. More precisely, the parameter identified by what is assigned the value contained in val.

#### Arguments

what character(len=\*).

The parameter to be set. It can be specified through its name; the string is case-insensitive. See Tables 2-8.

val integer or character(len=\*) or real(psb\_spk\_) or
real(psb\_dpk\_), intent(in).

The value of the parameter to be set. The list of allowed values and the corresponding data types is given in Tables 2-8. When the value is of type character(len=\*), it is also treated as case insensitive.

info integer, intent(out).

Error code. If no error, 0 is returned. See Section 8 for details.

ilev integer, optional, intent(in).

For the multilevel preconditioner, the level at which the preconditioner parameter has to be set. The levels are numbered in increasing order starting from the finest one, i.e., level 1 is the finest level. If ilev is not present, the parameter identified by what is set at all the appropriate levels (see Tables 2-8).

ilmax integer, optional, intent(in).

For the multilevel preconditioner, when both ilev and ilmax are present, the settings are applied at all levels ilev:ilmax. When ilev is present but ilmax is not, then the default is ilmax=ilev. The levels are numbered in increasing order starting from the finest one, i.e., level 1 is the finest level.

pos charater(len=\*), optional, intent(in).

Whether the other arguments apply only to the pre-smoother ('PRE') or to the post-smoother ('POST'). If pos is not present, the other arguments are applied to both smoothers. If the preconditioner is one-level or the parameter identified by what does not concern the smoothers, pos is ignored.

For compatibility with the previous versions of MLD2P4, this method can be also invoked as follows:

```
call mld_precset(p,what,val,info)
```

However, in this case the optional arguments ilev, ilmax, and pos cannot be used.

A variety of preconditioners can be obtained by a suitable setting of the preconditioner parameters. These parameters can be logically divided into four groups, i.e., parameters defining

- 1. the type of multilevel cycle and how many cycles must be applied;
- 2. the aggregation algorithm;
- 3. the coarse-space correction at the coarsest level (for multilevel preconditioners only);
- 4. the smoother of the multilevel preconditioners, or the one-level preconditioner.

A list of the parameters that can be set, along with their allowed and default values, is given in Tables 2-8. For a description of the meaning of the parameters, please refer also to Section 4.

Remark 2. A smoother is usually obtained by combining two objects: a smoother (SMOOTHER\_TYPE) and a local solver (SUB\_SOLVE), as specified in Tables 7-8. For example, the block-Jacobi smoother using ILU(0) on the blocks is obtained by combining the block-Jacobi smoother object with the ILU(0) solver object. Similarly, the hybrid Gauss-Seidel smoother (see Note in Table 7) is obtained by combining the block-Jacobi smoother object with a single sweep of the Gauss-Seidel solver object, while the point-Jacobi smoother is the result of combining the block-Jacobi smoother object with a single sweep of the pointwise-Jacobi solver object. However, for simplicity, shortcuts are provided to set point-Jacobi, hybrid (forward) Gauss-Seidel, and hybrid backward Gauss-Seidel, i.e., the previous smoothers can be defined by setting only SMOOTHER\_TYPE to appropriate values (see Tables 7), i.e., without setting SUB\_SOLVE too.

The smoother and solver objects are arranged in a hierarchical manner. When specifying a smoother object, its parameters, including the local solver, are set to their default values, and when a solver object is specified, its defaults are also set, overriding in both cases any previous settings even if explicitly specified. Therefore if the user sets a smoother, and wishes to use a solver different from the default one, the call to set the solver must come *after* the call to set the smoother.

Similar considerations apply to the point-Jacobi, Gauss-Seidel and block-Jacobi coarsest-level solvers, and shortcuts are available in this case too (see Table 5).

Remark 3. In general, a coarsest-level solver cannot be used with both the replicated and distributed coarsest-matrix layout; therefore, setting the solver after the layout may change the layout. Similarly, setting the layout after the solver may change the solver.

More precisely, UMFPACK and SuperLU require the coarsest-level matrix to be replicated, while SuperLU\_Dist requires it to be distributed. In these cases, setting the coarsest-level solver implies that the layout is redefined according to the solver, ovverriding any previous settings. MUMPS, point-Jacobi, hybrid Gauss-Seidel and block-Jacobi can be applied to replicated and distributed matrices, thus their choice

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does not modify any previously specified layout. It is worth noting that, when the matrix is replicated, the point-Jacobi, hybrid Gauss-Seidel and block-Jacobi solvers reduce to the corresponding local solver objects (see Remark 2). For the point-Jacobi and Gauss-Seidel solvers, these objects correspond to a *single* point-Jacobi sweep and a *single* Gauss-Seidel sweep, respectively, which are very poor solvers.

On the other hand, the distributed layout can be used with any solver but UMF-PACK and SuperLU; therefore, if any of these two solvers has already been selected, the coarsest-level solver is changed to block-Jacobi, with the previously chosen solver applied to the local blocks. Likewise, the replicated layout can be used with any solver but SuperLu\_Dist; therefore, if SuperLu\_Dist has been previously set, the coarsest-level solver is changed to the default sequential solver.

what	DATA TYPE	val	DEFAULT	COMMENTS
'ML_CYCLE'	<pre>character(len=*)</pre>	VCYCLE'	γCYCLE,	Multilevel cycle: V-cycle, W-cycle, K-cycle,
		WCYCLE,		hybrid Multiplicative Schwarz, and Addi-
		'KCYCLE'		tive Schwarz.
		'MULT'		Note that hybrid Multiplicative Schwarz
		'ADD'		is equivalent to V-cycle and is included
				for compatibility with previous versions of
				MLD2P4.
OUTER_SWEEPS'	integer	Any integer	1	Number of multilevel cycles.
		$   number \ge 1  $		

Table 2: Parameters defining the multilevel cycle and the number of cycles to be applied.

what	DATA TYPE	val	DEFAULT	COMMENTS
'MIN_COARSE_SIZE'	integer	Any number	$\lfloor 40\sqrt[3]{n} \rfloor$ , where $n$	Coarse size threshold. The aggregation
		0 <	is the dimension	stops if the global number of variables
			of the matrix at	of the computed coarsest matrix is lower
			the finest level	than or equal to this threshold (see Note).
'MIN_CR_RATIO'	real	Any number	1.5	Minimum coarsening ratio. The aggrega-
		> 1		tion stops if the ratio between the ma-
				trix dimensions at two consecutive levels
				is lower than or equal to this threshold
				(see Note).
'MAX_LEVS'	integer	Any integer	20	Maximum number of levels. The aggrega-
		number $> 1$		tion stops if the number of levels reaches
				this value (see Note).
'PAR_AGGR_ALG'	character(len=*)	, DEC',	,DEC,	Parallel aggregation algorithm.
		'SYMDEC'		Currently, only the decoupled aggrega-
				tion (DEC) is available; the SYMDEC op-
				tion applies decoupled aggregation to the
				sparsity pattern of $A + A^T$ .
'AGGR_TYPE'	character(len=*)	, VMB,	, VMB,	Type of aggregation algorithm: cur-
				rently, the scalar aggregation algorithm
				by Vaněk, Mandel and Brezina is imple-
				mented $[25]$ .
'AGGR_PROL'	character(len=*)	'SMOOTHED',	'SMOOTHED'	Prolongator used by the aggregation al-
		'UNSMOOTHED'		gorithm: smoothed or unsmoothed (i.e.,
				tentative prolongator).
Note. The aggregation algorit	algorithm stops when	n at least one of	the following criteri	hm stops when at least one of the following criteria is met: the coarse size threshold, the
minimum coarsening ratio, or t	tio, or the maximum	number of levels	is reached. Therefo	the maximum number of levels is reached. Therefore, the actual number of levels may be
smaller than the specified maximum number of levels.	ed maximum number	of levels.		

Table 3: Parameters defining the aggregation algorithm.

tine set with the parameter ilev.	Note. Different thresho			'AGGR_FILTER'			'AGGR_THRESH'				'AGGR_ORD'	what
eter ilev.	Note. Different thresholds at different levels, such as those used in [25, Section 5.1], can be			<pre>character(len=*)</pre>			real(kind_parameter)				<pre>character(len=*)</pre>	DATA TYPE
	ch as those used in		NOFILTER	'FILTER'		$number \in [0,1]$	Any real			DEGREE'	'NATURAL'	val
	n [25, Section 5.			NOFILTER			0.01				'NATURAL'	DEFAULT
	.1], can be easily set by invoking the rou-	(see $(5)$ in Section $4.2$ ).	prolongator: filtered or unfiltered	Matrix used in computing the smoothed	the note at the bottom of this table.	gorithm, see (3) in Section 4.2. See also	The threshold $\theta$ in the aggregation al-	the nodes in the matrix graph.	ing or sorted by descending degrees of	gation algorithm: either natural order-	Initial ordering of indices for the aggre-	COMMENTS

Table 4: Parameters defining the aggregation algorithm (continued).

what	DATA TYPE	val	DEFAULT	COMMENTS
'COARSE_MAT'	character(len=*)	'DIST'	'REPL'	Coarsest matrix layout: distributed among the pro-
		'REPL'		cesses or replicated on each of them.
'COARSE_SOLVE'	character(len=*)	, MUMPS,	See Note.	Solver used at the coarsest level: sequential LU
		, UMF ,		from MUMPS, UMFPACK, or SuperLU (plus tri-
		'SLU'		angular solve); distributed LU from MUMPS or
		'SLUDIST'		SuperLU_Dist (plus triangular solve); point-Jacobi,
		'JACOBI'		hybrid Gauss-Seidel or block-Jacobi.
		, gg,		Note that UMF and SLU require the coarsest matrix
		'BJAC'		to be replicated, SLUDIST, JACOBI, GS and BJAC re-
				quire it to be distributed, and MUMPS can be used
				with either a replicated or a distributed matrix.
				When any of the previous solvers is specified, the
				matrix layout is set to a default value which allows
				the use of the solver (see Remark 3, p. 24). Note
				also that UMFPACK and SuperLU_Dist are avail-
				able only in double precision.
'COARSE_SUBSOLVE'	character(len=*)	, ITN,	See Note.	Solver for the diagonal blocks of the coarse matrix,
		,ITNI,		in case the block Jacobi solver is chosen as coarsest-
		, WITO,		level solver: ILU $(p)$ , ILU $(p,t)$ , MILU $(p)$ , LU from
		'MUMPS'		MUMPS, SuperLU or UMFPACK (plus triangular
		'STN'		solve). Note that UMFPACK and SuperLUDist
		, UMF ,		are available only in double precision.
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double precision version – UMF if installed, then MUMPS if installed, then SLU if installed, ILU otherwise. Note. Defaults for COARSE\_SOLVE and COARSE\_SUBSOLVE are chosen in the following order: single precision version – MUMPS if installed, then SLU if installed, ILU otherwise;

Table 5: Parameters defining the coarse-space correction at the coarsest level.

what	DATA TYPE	val	DEFAULT	DEFAULT COMMENTS
'COARSE_SWEEPS'	integer	Any integer	10	Number of sweeps when JACOBI, GS or BJAC
		number $> 0$		is chosen as coarsest-level solver.
'COARSE_FILLIN'	integer	Any integer	0	Fill-in level $p$ of the ILU factorizations.
		number $\geq 0$		
'COARSE_ILUTHRS'	real(kind_parameter)   Any real	Any real	0	Drop tolerance $t$ in the $\mathrm{ILU}(p,t)$ factoriza-
		number $\geq 0$		tion.

Table 6: Parameters defining the coarse-space correction at the coarsest level (continued).

what	DATA TYPE	val	DEFAULT	COMMENTS
'SMOOTHER_TYPE'	character(len=*)	'JACOBI'	'FBGS'	Type of smoother used in the multi-
		, gg ,		level preconditioner: point-Jacobi, hybrid
		'BGS'		(forward) Gauss-Seidel, hybrid backward
		'BJAC'		Gauss-Seidel, block-Jacobi, and Additive
		'AS'		Schwarz.
				It is ignored by one-level preconditioners.
'SUB_SOLVE'	character(len=*)	'JACOBI'	GS and BGS for pre- and	The local solver to be used with the
		, gg ,	post-smoothers of mul-	smoother or one-level preconditioner (see
		'BGS'	tilevel preconditioners,	Remark 2, page 24): point-Jacobi, hybrid
		'ILU'	respectively	(forward) Gauss-Seidel, hybrid backward
		'ILUT'	ILU for block-Jacobi	Gauss-Seidel, ILU $(p)$ , ILU $(p,t)$ , MILU $(p)$ ,
		'MILU'	and Additive Schwarz	LU from MUMPS, SuperLU or UMF-
		'MUMPS'	one-level precondition-	PACK (plus triangular solve). See Note
		'SLU'	ers	for details on hybrid Gauss-Seidel.
		'UMF'		
'SMOOTHER_SWEEPS'	integer	Any integer	1	Number of sweeps of the smoother or one-
		number $\geq 0$		level preconditioner. In the multilevel case,
				no pre-smother or post-smoother is used
				if this parameter is set to 0 together with
				pos='PRE' or pos='POST, respectively.
'SUB_OVR'	integer	Any integer	1	Number of overlap layers, for Additive
		number $\geq 0$		Schwarz only.

Table 7: Parameters defining the smoother or the details of the one-level preconditioner.

TO CONTRACT OF THE OTHER PROPERTY OF THE OFFICE	C	$ber \ge 0$	TOCT (wasam-base another)	1
Drop tolerance $t$ in the $II_{I}I(n,t)$ factorization	0	Any real num-	real (kind narameter)	'SIIR TLITTHRS'
Fill-in level $p$ of the incomplete LU factoriza-	0	Any integer	integer	'SUB_FILLIN'
RAS variant.				
Additive Schwarz smoother, and NONE for its				
Note that SUM must be chosen for the classical				
from the overlap, NONE for neglecting them.				
Schwarz only: SUM for adding the contributions		'NONE'		
Type of prolongation operator, for Additive	NONE,	'SUM'	<pre>character(len=*)</pre>	'SUB_PROL'
variant.				
cal Addditive Schwarz smoother and its RAS				
Note that HALO must be chosen for the classi-				
overlap, NONE for neglecting it.				
Schwarz only: HALO for taking into account the		'NONE'		
Type of restriction operator, for Additive	'HALO'	'HALO'	<pre>character(len=*)</pre>	'SUB_RESTR'
COMMENTS	DEFAULT	val	DATA TYPE	what

Table 8: Parameters defining the smoother or the details of the one-level preconditioner (continued).

#### 6.3 Method hierarchy\_build

call p%hierarchy\_build(a,desc\_a,info)

This method builds the hierarchy of matrices and restriction/prolongation operators for the multilevel preconditioner p, according to the requirements made by the user through the methods init and set.

## Arguments

a type(psb\_xspmat\_type), intent(in).

The sparse matrix structure containing the local part of the matrix to be preconditioned. Note that x must be chosen according to the real/complex, single/double precision version of MLD2P4 under use. See the PSBLAS User's Guide for details [13].

desc\_a type(psb\_desc\_type), intent(in).

The communication descriptor of a. See the PSBLAS User's Guide for details [13].

info integer, intent(out).

Error code. If no error, 0 is returned. See Section 8 for details.

#### 6.4 Method smoothers\_build

```
call p%smoothers_build(a,desc_a,p,info[,amold,vmold,imold])
```

This method builds the smoothers and the coarsest-level solvers for the multilevel preconditioner p, according to the requirements made by the user through the methods init and set, and based on the aggregation hierarchy produced by a previous call to hierarchy\_build (see Section 6.3).

## Arguments

- a type(psb\_xspmat\_type), intent(in).
  - The sparse matrix structure containing the local part of the matrix to be preconditioned. Note that x must be chosen according to the real/complex, single/double precision version of MLD2P4 under use. See the PSBLAS User's Guide for details [13].
- desc\_a type(psb\_desc\_type), intent(in).
   The communication descriptor of a. See the PSBLAS User's Guide for
   details [13].
- info integer, intent(out). Error code. If no error, 0 is returned. See Section 8 for details.
- amold class(psb\_x\_base\_sparse\_mat), intent(in), optional. The desired dynamic type for internal matrix components; this allows e.g. running on GPUs; it needs not be the same on all processes. See the PSBLAS User's Guide for details [13].
- vmold class(psb\_x\_base\_vect\_type), intent(in), optional.

  The desired dynamic type for internal vector components; this allows e.g. running on GPUs.
- imold class(psb\_i\_base\_vect\_type), intent(in), optional.

  The desired dynamic type for internal integer vector components; this allows e.g. running on GPUs.

#### 6.5 Method build

```
call p%build(a,desc_a,info[,amold,vmold,imold])
```

This method builds the preconditioner p according to the requirements made by the user through the methods init and set (see Sections 6.3 and 6.4 for multilevel preconditioners). It is mostly provided for backward compatibility; indeed, it is internally implemented by invoking the two previous methods hierarchy\_build and smoothers\_build, whose nomenclature would however be somewhat unnatural when dealing with simple one-level preconditioners.

#### **Arguments**

a type(psb\_xspmat\_type), intent(in).

The sparse matrix structure containing the local part of the matrix to be preconditioned. Note that x must be chosen according to the real/complex, single/double precision version of MLD2P4 under use. See the PSBLAS User's Guide for details [13].

desc\_a type(psb\_desc\_type), intent(in).
 The communication descriptor of a. See the PSBLAS User's Guide for
 details [13].

info integer, intent(out).

Error code. If no error, 0 is returned. See Section 8 for details.

amold class(psb\_x\_base\_sparse\_mat), intent(in), optional. The desired dynamic type for internal matrix components; this allows e.g. running on GPUs; it needs not be the same on all processes. See the PSBLAS User's Guide for details [13].

vmold class(psb\_x\_base\_vect\_type), intent(in), optional. The desired dynamic type for internal vector components; this allows e.g. running on GPUs.

imold class(psb\_i\_base\_vect\_type), intent(in), optional.

The desired dynamic type for internal integer vector components; this allows e.g. running on GPUs.

For compatibility with the previous versions of MLD2P4, this method can be also invoked as follows:

```
call mld_precbld(p,what,val,info[,amold,vmold,imold])
```

The method can be used to build multilevel preconditioners too.

#### 6.6 Method apply

```
call p%apply(x,y,desc_a,info [,trans,work])
```

This method computes  $y = op(B^{-1})x$ , where B is a previously built preconditioner, stored into p, and op denotes the preconditioner itself or its transpose, according to the value of trans. Note that, when MLD2P4 is used with a Krylov solver from PSBLAS, p%apply is called within the PSBLAS method  $psb_krylov$  and hence it is completely transparent to the user.

#### Arguments

- x type(kind\_parameter), dimension(:), intent(in).

  The local part of the vector x. Note that type and kind\_parameter must be chosen according to the real/complex, single/double precision version of MLD2P4 under use.
- y type(kind\_parameter), dimension(:), intent(out).

  The local part of the vector y. Note that type and kind\_parameter must be chosen according to the real/complex, single/double precision version of MLD2P4 under use.
- info integer, intent(out). Error code. If no error, 0 is returned. See Section 8 for details.
- trans character(len=1), optional, intent(in). If trans = 'N', 'n' then  $op(B^{-1}) = B^{-1}$ ; if trans = 'T', 't' then  $op(B^{-1}) = B^{-T}$  (transpose of  $B^{-1}$ ); if trans = 'C', 'c' then  $op(B^{-1}) = B^{-C}$  (conjugate transpose of  $B^{-1}$ ).
- work type(kind\_parameter), dimension(:), optional, target.
  Workspace. Its size should be at least 4 \* psb\_cd\_get\_local\_
  cols(desc\_a) (see the PSBLAS User's Guide). Note that type and
  kind\_parameter must be chosen according to the real/complex, single/double precision version of MLD2P4 under use.

For compatibility with the previous versions of MLD2P4, this method can be also invoked as follows:

call mld\_precaply(p,what,val,info)

## 6.7 Method free

```
call p%free(p,info)
```

This method deallocates the preconditioner data structure p.

## Arguments

```
info integer, intent(out).
Error code. If no error, 0 is returned. See Section 8 for details.
```

For compatibility with the previous versions of MLD2P4, this method can be also invoked as follows:

call mld\_precfree(p,info)

#### 6.8 Method descr

```
call p%descr(info, [iout])
```

This method prints a description of the preconditioner p to the standard output or to a file. It must be called after hierarchy\_build and smoothers\_build, or build, have been called.

#### Arguments

info integer, intent(out).

Error code. If no error, 0 is returned. See Section 8 for details.

iout integer, intent(in), optional.

The id of the file where the preconditioner description will be printed; the default is the standard output.

For compatibility with the previous versions of MLD2P4, this method can be also invoked as follows:

call mld\_precdescr(p,info [,iout])

### 6.9 Auxiliary Methods

Various functionalities are implemented as additional methods of the preconditioner object.

#### 6.9.1 Method: dump

call p%dump(info[,istart,iend,prefix,head,ac,rp,smoother,solver,global\_num])

Dump on file.

#### **Arguments**

info integer, intent(out).

Error code. If no error, 0 is returned. See Section 8 for details.

amold class(psb\_x\_base\_sparse\_mat), intent(in), optional.

The desired dynamic type for internal matrix components; this allows e.g. running on GPUs; it needs not be the same on all processes. See the PSBLAS User's Guide for details [13].

#### 6.9.2 Method: clone

call p%clone(pout,info)

Create a (deep) copy of the preconditioner object.

### **Arguments**

pout type(mld\_xprec\_type), intent(out).

The copy of the preconditioner data structure. Note that x must be chosen according to the real/complex, single/double precision version of

MLD2P4 under use.

info integer, intent(out).

Error code. If no error, 0 is returned. See Section 8 for details.

#### 6.9.3 Method: sizeof

Return memory footprint in bytes.

#### 6.9.4 Method: allocate\_wrk

Allocate internal work vectors. Each application of the preconditioner uses a number of work vectors which are allocated internally as necessary; therefore allocation and deallocation of memory occurs multiple times during the execution of a Krylov method. In most cases this strategy is perfectly acceptable, but on some platforms, most notably GPUs, memory allocation is a slow operation, and the default behaviour would lead to a slowdown. This method allows to trade space for time by preallocating the internal workspace outside of the invocation of a Krylov method. When using GPUs or other specialized devices, the vmold argument is also necessary to ensure the internal work vectors are of the appropriate dynamic type to exploit the accelerator hardware; when allocation occurs internally this is taken care of based on the dynamic type of the x argument to the apply method.

#### Arguments

info integer, intent(out).

Error code. If no error, 0 is returned. See Section 8 for details.

vmold class(psb\_x\_base\_vect\_type), intent(in), optional.

The desired dynamic type for internal vector components; this allows e.g. running on GPUs.

#### 6.9.5 Method: free\_wrk

call p%free\_wrk(info)

Deallocate internal work vectors.

# Arguments

info integer, intent(out). Error code. If no error, 0 is returned. See Section 8 for details.

# 7 Adding new smoother and solver objects to MLD2P4

Developers can add completely new smoother and/or solver classes derived from the base objects in the library (see Remark 2 in Section 6.2), without recompiling the library itself.

To do so, it is necessary first to select the base type to be extended. In our experience, it is quite likely that the new application needs only the definition of a "solver" object, which is almost always acting only on the local part of the distributed matrix. The parallel actions required to connect the various solver objects are most often already provided by the block-Jacobi or the additive Schwarz smoothers. To define a new solver, the developer will then have to define its components and methods, perhaps taking one of the predefined solvers as a starting point, if possible.

Once the new smoother/solver class has been developed, to use it in the context of the multilevel preconditioners it is necessary to:

- declare in the application program a variable of the new type;
- pass that variable as the argument to the set routine as in the following:

```
call p%set(smoother,info [,ilev,ilmax,pos])
call p%set(solver,info [,ilev,ilmax,pos])
```

• link the code implementing the various methods into the application executable.

The new solver object is then dynamically included in the preconditioner structure, and acts as a *mold* to which the preconditioner will conform, even though the MLD2P4 library has not been modified to account for this new development.

It is possible to define new values for the keyword WHAT in the set routine; if the library code does not recognize a keyword, it passes it down the composition hierarchy (levels containing smoothers containing in turn solvers), so that it can be eventually caught by the new solver.

An example is provided in the source code distribution under the folder tests/newslv. In this example we are implementing a new incomplete factorization variant (which is simply the ILU(0) factorization under a new name). Because of the specifics of this case, it is possible to reuse the basic structure of the ILU solver, with its L/D/U components and the methods needed to apply the solver; only a few methods, such as the description and most importantly the build, need to be ovverridden (rewritten).

The interfaces for the calls shown above are defined using

```
smoother class(mld_x_base_smoother_type)

The user-defined new smoother to be employed in the preconditioner.

solver class(mld_x_base_solver_type)

The user-defined new solver to be employed in the preconditioner.
```

The other arguments are defined in the way described in Sec. 6.2. As an example, in the tests/newslv code we define a new object of type mld\_d\_tlu\_solver\_type, and we pass it as follows:

```
! sparse matrix and preconditioner
  type(psb_dspmat_type) :: a
  type(mld_dprec_type) :: prec
  type(mld_d_tlu_solver_type) :: tlusv

.....
!
! prepare the preconditioner: an ML with defaults, but with TLU solver at
! intermediate levels. All other parameters are at default values.
!
  call prec%init('ML', info)
  call prec%hierarchy_build(a,desc_a,info)
  nlv = prec%get_nlevs()
  call prec%set(tlusv, info,ilev=1,ilmax=max(1,nlv-1))
  call prec%smoothers_build(a,desc_a,info)
```

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# 8 Error Handling

The error handling in MLD2P4 is based on the PSBLAS error handling. Error conditions are signaled via an integer argument info; whenever an error condition is detected, an error trace stack is built by the library up to the top-level, user-callable routine. This routine will then decide, according to the user preferences, whether the error should be handled by terminating the program or by returning the error condition to the user code, which will then take action, and whether an error message should be printed. These options may be set by using the PSBLAS error handling routines; for further details see the PSBLAS User's Guide [13].

## A License

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MLD2P4 version 2.1

MultiLevel Domain Decomposition Parallel Preconditioners Package based on PSBLAS (Parallel Sparse BLAS version 3.5)

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