MLD2P4 User's and Reference Guide

A guide for the Multi-Level Domain Decomposition Parallel Preconditioners Package based on PSBLAS

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Abstract

MLD2P4 (Multi-Level Domain Decomposition Parallel Preconditioners PACKAGE BASED ON PSBLAS) is a package of parallel algebraic multi-level preconditioners. The first release made available various versions of one-level additive and multi-level additive and hybrid Schwarz preconditioners. The package has been extended to include further multi-level cycles and smoothers widely used in multigrid methods. In the multi-level case, a purely algebraic approach is applied to generate coarse-level corrections, so that no geometric background is needed concerning the matrix to be preconditioned. The matrix is assumed to be square, real or complex.

MLD2P4 has been designed to provide scalable and easy-to-use preconditioners in the context of the PSBLAS (Parallel Sparse Basic Linear Algebra Subprograms) computational framework and can be used in conjuction with the Krylov solvers available in this framework. MLD2P4 enables the user to easily specify different features of an algebraic multi-level preconditioner, thus allowing to search for the "best" preconditioner for the problem at hand.

The package employs object-oriented design techniques in Fortran 2003, with interfaces to additional third party libraries such as MUMPS, UMFPACK, SuperLU, and SuperLU Dist, which can be exploited in building multi-level preconditioners. The parallel implementation is based on a Single Program Multiple Data (SPMD) paradigm; the inter-process communication is based on MPI and is managed mainly through PS-BLAS.

This guide provides a brief description of the functionalities and the user interface of MLD2P4.

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1 General Overview

The Multi-Level Domain Decomposition Parallel Preconditioners Package based on PSBLAS (MLD2P4) provides parallel Algebraic MultiGrid (AMG) and domain decomposition preconditioners, designed to provide scalable and easy-to-use preconditioners multi-level Schwarz preconditioners [\[25,](#page-49-0) [23\]](#page-49-1), to be used in the iterative solutions of sparse linear systems:

$$
Ax = b,\tag{1}
$$

where A is a square, real or complex, sparse matrix. Multi-level preconditioners can be obtained by combining several AMG cycles (V, W, K) with different smoothers (Jacobi, hybrid forward/backward Gauss-Seidel, block-Jacobi, additive Schwarz methods). An algebraic approach is used to generate a hierarchy of coarse-level matrices and operators, without explicitly using any information on the geometry of the original problem, e.g., the discretization of a PDE. The smoothed aggregation technique is applied as algebraic coarsening strategy [\[1,](#page-48-1) [27\]](#page-50-0). Either exact or approximate solvers are available to solve the coarsest-level system. Specifically, different versions of sparse LU factorizations from external packages, and native incomplete LU factorizations and iterative block-Jacobi solvers can be used. All smoothers can be also exploited as one-level preconditioners.

MLD2P4 is written in Fortran 2003, following an object-oriented design through the exploitation of features such as abstract data type creation, functional overloading, and dynamic memory management. The parallel implementation is based on a Single Program Multiple Data (SPMD) paradigm. Single and double precision implementations of MLD2P4 are available for both the real and the complex case, which can be used through a single interface.

MLD2P4 has been designed to implement scalable and easy-to-use multilevel preconditioners in the context of the PSBLAS (Parallel Sparse BLAS) computational framework [\[18,](#page-49-2) [17\]](#page-49-3). PSBLAS provides basic linear algebra operators and data management facilities for distributed sparse matrices, as well as parallel Krylov solvers which can be coupled with the MLD2P4 preconditioners. The choice of PSBLAS has been mainly motivated by the need of having a portable and efficient software infrastructure implementing "de facto" standard parallel sparse linear algebra kernels, to pursue goals such as performance, portability, modularity ed extensibility in the development of the preconditioner package. On the other hand, the implementation of MLD2P4 has led to some revisions and extentions of the original PSBLAS kernels. The inter-process comunication required by MLD2P4 is encapsulated into the PSBLAS routines, except few cases where MPI [\[24\]](#page-49-4) is explicitly called \dot{E} ancora cosi???. Therefore, MLD2P4 can be run on any parallel machine where PSBLAS and MPI implementations are available.

MLD2P4 has a layered and modular software architecture where three main layers can be identified. The lower layer consists of the PSBLAS kernels, the middle one implements the construction and application phases of the preconditioners, and the upper one provides a uniform interface to all the preconditioners. This architecture allows for different levels of use of the package: few black-box routines at the upper layer allow non-expert users to easily build any preconditioner available in MLD2P4 and to apply it within a PSBLAS Krylov solver; facilities are also available that allow more expert users to extend the set of smoothers and solvers for building new versions of preconditioners.

We note that the user interface of MLD2P4 2.1 (Perche 2.1 e non 2.0???...Ricordarsi di cambiare il configure) has been extended with respect to the previous versions in order to separate the construction of the multi-level hierarchy from the construction of the smoothers and solvers, and to allow for more flexibility at each level. The software architecture described in [\[8\]](#page-48-2) has significantly evolved too, in order to fully exploit the Fortran 2003 features implemented in PSBLAS 3. However, compatibility with previous versions has been preserved.

This guide is organized as follows. General information on the distribution of the source code is reported in Section [2,](#page-8-0) while details on the configuration and installation of the package are given in Section [3.](#page-9-0) A short description of the preconditioners implemented in MLD2P4 is provided in Section [4,](#page-15-0) to help the users in choosing among them. The basics for building and applying the preconditioners with the Krylov solvers implemented in PSBLAS are reported in Section [5,](#page-21-0) where the Fortran codes of a few sample programs are also shown. A reference guide for the upper-layer routines of MLD2P4, that are the user interface, is provided in Section [6.](#page-26-0) The error handling mechanism used by the package is briefly described in Section [8.](#page-45-0) The copyright terms concerning the distribution and modification of MLD2P4 are reported in Appendix [A.](#page-46-0)

2 Code Distribution

MLD2P4 is available from the web site

http://www.mld2p4.it

where contact points for further information can be also found. **Passiamo subito a** GitHub?

The software is available under a modified BSD license, as specified in Appendix [A;](#page-46-0) please note that some of the optional third party libraries may be licensed under a different and more stringent license, most notably the GPL, and this should be taken into account when treating derived works.

The library defines a version string with the constant

mld_version_string_

whose current value is 2.1.0

3 Configuring and Building MLD2P4

In order to build MLD2P4 it is necessary to set up a Makefile with appropriate values for your system; this is done by means of the configure script. The distribution also includes the autoconf and automake sources employed to generate the script, but usually this is not needed to build the software.

MLD2P4 is implemented almost entirely in Fortran 2003, with some interfaces to external libraries in C; the Fortran compiler must support the Fortran 2003 standard plus the extension MOLD= feature, which enhances the usability of ALLOCATE. Many compilers do this; in particular, this is supported by the GNU Fortran compiler, for which we recommend to use at least version 4.8. The software defines data types and interfaces for real and complex data, in both single and double precision.

3.1 Prerequisites

The following base libraries are needed:

- BLAS [\[12,](#page-49-5) [13,](#page-49-6) [20\]](#page-49-7) Many vendors provide optimized versions of BLAS; if no vendor version is available for a given platform, the ATLAS software ([math-atlas.](math-atlas.sourceforge.net/) [sourceforge.net/](math-atlas.sourceforge.net/)) may be employed. The reference BLAS from Netlib ([www.](www.netlib.org/blas) [netlib.org/blas](www.netlib.org/blas)) are meant to define the standard behaviour of the BLAS interface, so they are not optimized for any particular plaftorm, and should only be used as a last resort. Note that BLAS computations form a relatively small part of the MLD2P4/PSBLAS computations; they are however critical when using preconditioners based on MUMPS, UMFPACK or SuperLU third party libraries. Note that UMFPACK requires a full LAPACK library; our experience is that configuring ATLAS for building full LAPACK does not work in the correct way. Our advice is first to download the LAPACK tarfile from <www.netlib.org/lapac> and install it independently of ATLAS. In this case, you need to modify the OPTS and NOOPT definitions for including -fPIC compilation option in the make.inc file of the LAPACK library.
- MPI [\[19,](#page-49-8) [24\]](#page-49-4) A version of MPI is available on most high-performance computing systems.
- PSBLAS [\[16,](#page-49-9) [18\]](#page-49-2) Parallel Sparse BLAS (PSBLAS) is available from [www.ce.uniroma2.](www.ce.uniroma2.it/psblas) [it/psblas](www.ce.uniroma2.it/psblas); version 3.4.0 (or later) is required. Indeed, all the prerequisites listed so far are also prerequisites of PSBLAS.

Please note that the four previous libraries must have Fortran interfaces compatible with MLD2P4; usually this means that they should all be built with the same compiler as MLD2P4.

3.2 Optional third party libraries

We provide interfaces to the following third-party software libraries; note that these are optional, but if you enable them some defaults for multi-level preconditioners may change to reflect their presence.

- UMFPACK [\[9\]](#page-48-3) A sparse LU factorization package included in the SuiteSparse library, available from <faculty.cse.tamu.edu/davis/suitesparse.html>; it provides sequential factorization and triangular system solution for double precision real and complex data. We tested version 4.5.4. Note that for configuring SuiteSparse you should provide the right path to the BLAS and LAPACK libraries in the SuiteSparse_config/SuiteSparse_config.mk file.
- MUMPS [\[10\]](#page-48-4) A sparse LU factorization package available from <mumps.enseeiht.fr/>; it provides sequential and parallel factorizations and triangular system solution for single and double precision, real and complex data. We tested versions 4.10.0 and version 5.0.1.
- **SuperLU** [\[11\]](#page-48-5) A sparse LU factorization package available from $crd.1b1.gov/xiaoye/$ [SuperLU/](crd.lbl.gov/~xiaoye/SuperLU/); it provides sequential factorization and triangular system solution for single and double precision, real and complex data. We tested version 4.3 and 5.0. If you installed BLAS from ATLAS, remember to define the BLASLIB variable in the make.inc file.
- SuperLU Dist [\[21\]](#page-49-10) A sparse LU factorization package available from the same site as SuperLU; it provides parallel factorization and triangular system solution for double precision real and complex data. We tested version 3.3 and 4.2. If you installed BLAS from ATLAS, remember to define the BLASLIB variable in the make.inc file and to add the -std=c99 option to the C compiler options. Note that this library requires the ParMETIS library for parallel graph partitioning and fill-reducing matrix ordering available from [glaros.dtc.umn.edu/gkhome/](glaros.dtc.umn.edu/gkhome/metis/parmetis/overview) [metis/parmetis/overview](glaros.dtc.umn.edu/gkhome/metis/parmetis/overview).

3.3 Configuration options

CONTROLLARE HELP DEL CONFIGURE: Versione MLD2P4, Versione PSBLAS, Influential Environmental Variables???

To build MLD2P4 the first step is to use the configure script in the main directory to generate the necessary makefile(s).

As a minimal example consider the following:

./configure --with-psblas=PSB-INSTALL-DIR

which assumes that the various MPI compilers and support libraries are available in the standard directories on the system, and specifies only the PSBLAS install directory (note that the latter directory must be specified with an absolute path). The full set of options may be looked at by issuing the command ./configure --help, which produces:

'configure' configures MLD2P4 2.0 to adapt to many kinds of systems.

Usage: ./configure [OPTION]... [VAR=VALUE]...

To assign environment variables (e.g., CC, CFLAGS...), specify them as VAR=VALUE. See below for descriptions of some of the useful variables.

Defaults for the options are specified in brackets.

Configuration:

Installation directories:

By default, 'make install' will install all the files in '/usr/local/bin', '/usr/local/lib' etc. You can specify an installation prefix other than '/usr/local' using '--prefix', for instance '--prefix=\$HOME'.

For better control, use the options below.

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--infodir=DIR info documentation [DATAROOTDIR/info] --localedir=DIR locale-dependent data [DATAROOTDIR/locale] --mandir=DIR man documentation [DATAROOTDIR/man] --docdir=DIR documentation root [DATAROOTDIR/doc/mld2p4] --htmldir=DIR html documentation [DOCDIR] --dvidir=DIR dvi documentation [DOCDIR] --pdfdir=DIR pdf documentation [DOCDIR] --psdir=DIR ps documentation [DOCDIR] Optional Features: --disable-option-checking ignore unrecognized --enable/--with options --disable-FEATURE do not include FEATURE (same as --enable-FEATURE=no) --enable-FEATURE[=ARG] include FEATURE [ARG=yes] --enable-serial Specify whether to enable a fake mpi library to run in serial mode. Optional Packages: --with-PACKAGE[=ARG] use PACKAGE [ARG=yes] --without-PACKAGE do not use PACKAGE (same as --with-PACKAGE=no) --with-psblas=DIR The install directory for PSBLAS, for example, --with-psblas=/opt/packages/psblas-3.3 --with-psblas-incdir=DIR Specify the directory for PSBLAS includes. --with-psblas-libdir=DIR Specify the directory for PSBLAS library. --with-extra-libs List additional link flags here. For example, --with-extra-libs=-lspecial_system_lib or --with-extra-libs=-L/path/to/libs --with-mumps=LIBNAME Specify the libname for MUMPS. Default: "-lsmumps -ldmumps -lcmumps -lzmumps -lmumps_common -lpord" --with-mumpsdir=DIR Specify the directory for MUMPS library and includes. Note: you will need to add auxiliary libraries with --extra-libs; this depends on how MUMPS was configured and installed, at a minimum you will need SCALAPACK and BLAS --with-mumpsincdir=DIR Specify the directory for MUMPS includes. --with-mumpslibdir=DIR Specify the directory for MUMPS library. --with-umfpack=LIBNAME Specify the library name for UMFPACK and its support libraries. Default: "-lumfpack -lamd" --with-umfpackdir=DIR Specify the directory for UMFPACK library and includes. --with-umfpackincdir=DIR Specify the directory for UMFPACK includes. --with-umfpacklibdir=DIR

```
Specify the directory for UMFPACK library.
  --with-superlu=LIBNAME Specify the library name for SUPERLU library.
                        Default: "-lsuperlu"
  --with-superludir=DIR Specify the directory for SUPERLU library and
                        includes.
  --with-superluincdir=DIR
                        Specify the directory for SUPERLU includes.
 --with-superlulibdir=DIR
                        Specify the directory for SUPERLU library.
  --with-superludist=LIBNAME
                        Specify the libname for SUPERLUDIST library.
                        Requires you also specify SuperLU. Default:
                        "-lsuperlu_dist"
  --with-superludistdir=DIR
                        Specify the directory for SUPERLUDIST library and
                        includes.
  --with-superludistincdir=DIR
                        Specify the directory for SUPERLUDIST includes.
 --with-superludistlibdir=DIR
                        Specify the directory for SUPERLUDIST library.
Some influential environment variables:
 FC Fortran compiler command
 FCFLAGS Fortran compiler flags
 LDFLAGS linker flags, e.g. -L<lib dir> if you have libraries in a
             nonstandard directory <lib dir>
 LIBS libraries to pass to the linker, e.g. -1<library>
  CC C compiler command
  CFLAGS C compiler flags
  CPPFLAGS C/C++/Objective C preprocessor flags, e.g. -I<include dir> if
             you have headers in a nonstandard directory <include dir>
 CPP C preprocessor
 MPICC MPI C compiler command
 F77 Fortran 77 compiler command
 FFLAGS Fortran 77 compiler flags
 MPIF77 MPI Fortran 77 compiler command
 MPIFC MPI Fortran compiler command
```

```
Use these variables to override the choices made by 'configure' or to help
it to find libraries and programs with nonstandard names/locations.
```
Report bugs to

add
2p4.it>.

For instance, if a user has built and installed PSBLAS 3.4 under the /opt directory and

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is using the SuiteSparse package (which includes UMFPACK), then MLD2P4 might be configured with:

```
./configure --with-psblas=/opt/psblas-3.4/ \
--with-umfpackincdir=/usr/include/suitesparse/
```
Once the configure script has completed execution, it will have generated the file Make.inc which will then be used by all Makefiles in the directory tree; this file will be copied in the install directory under the name Make.inc.MLD2P4.

To use the MUMPS solver package, the user has to add the appropriate options to the configure script; by default we are looking for the libraries -ldmumps -lsmumps -lzmumps -lzmumps -mumps_common -lpord. MUMPS often uses additional packages such as ScaLAPACK, ParMETIS, SCOTCH, as well as enabling OpenMP; in such cases it is necessary to add linker options with the --with-extra-libs configure option.

To build the library the user will now enter

make

followed (optionally) by

make install

3.4 Bug reporting

If you find any bugs in our codes, please let us know at (DECIDERE A CHI FARE IL BUG REPORTING) bugreport@mld2p4.it ; be aware that the amount of information needed to reproduce a problem in a parallel program may vary quite a lot.

3.5 Example and test programs

The package contains the examples and tests directories; both of them are further divided into fileread and pdegen subdirectories. Their purpose is as follows:

- examples contains a set of simple example programs with a predefined choice of preconditioners, selectable via integer values. These are intended to get an acquaintance with the multilevel preconditioners.
- tests contains a set of more sophisticated examples that will allow the user, via the input files in the runs subdirectories, to experiment with the full range of preconditioners implemented in the library.

The fileread directories contain sample programs that read sparse matrices from files, according to the Matrix Market or the Harwell-Boeing storage format; the pdegen instead generate matrices in full parallel mode from the discretization of a sample PDE.

4 Multi-level Domain Decomposition Background

Domain Decomposition (DD) preconditioners, coupled with Krylov iterative solvers, are widely used in the parallel solution of large and sparse linear systems. These preconditioners are based on the divide and conquer technique: the matrix to be preconditioned is divided into submatrices, a "local" linear system involving each submatrix is (approximately) solved, and the local solutions are used to build a preconditioner for the whole original matrix. This process often corresponds to dividing a physical domain associated to the original matrix into subdomains, e.g. in a PDE discretization, to (approximately) solving the subproblems corresponding to the subdomains and to building an approximate solution of the original problem from the local solutions [\[6,](#page-48-6) [7,](#page-48-7) [23\]](#page-49-1).

Additive Schwarz preconditioners are DD preconditioners using overlapping submatrices, i.e. with some common rows, to couple the local information related to the submatrices (see, e.g., [\[23\]](#page-49-1)). The main motivation for choosing Additive Schwarz preconditioners is their intrinsic parallelism. A drawback of these preconditioners is that the number of iterations of the preconditioned solvers generally grows with the number of submatrices. This may be a serious limitation on parallel computers, since the number of submatrices usually matches the number of available processors. Optimal convergence rates, i.e. iteration numbers independent of the number of submatrices, can be obtained by correcting the preconditioner through a suitable approximation of the original linear system in a coarse space, which globally couples the information related to the single submatrices.

Two-level Schwarz preconditioners are obtained by combining basic (one-level) Schwarz preconditioners with a coarse-level correction. In this context, the one-level preconditioner is often called 'smoother'. Different two-level preconditioners are obtained by varying the choice of the smoother and of the coarse-level correction, and the way they are combined [\[23\]](#page-49-1). The same reasoning can be applied starting from the coarselevel system, i.e. a coarse-space correction can be built from this system, thus obtaining multi-level preconditioners.

It is worth noting that optimal preconditioners do not necessarily correspond to minimum execution times. Indeed, to obtain effective multi-level preconditioners a tradeoff between optimality of convergence and the cost of building and applying the coarse-space corrections must be achieved. The choice of the number of levels, i.e. of the coarse-space corrections, also affects the effectiveness of the preconditioners. One more goal is to get convergence rates as less sensitive as possible to variations in the matrix coefficients.

Two main approaches can be used to build coarse-space corrections. The geometric approach applies coarsening strategies based on the knowledge of some physical grid associated to the matrix and requires the user to define grid transfer operators from the fine to the coarse levels and vice versa. This may result difficult for complex geometries; furthermore, suitable one-level preconditioners may be required to get efficient interplay between fine and coarse levels, e.g. when matrices with highly varying coefficients are considered. The algebraic approach builds coarse-space corrections using only matrix information. It performs a fully automatic coarsening and enforces the interplay between the fine and coarse levels by suitably choosing the coarse space and the coarse-to-fine interpolation [\[25\]](#page-49-0).

MLD2P4 uses a pure algebraic approach for building the sequence of coarse matrices starting from the original matrix. The algebraic approach is based on the smoothed aggregation algorithm $\left[1, 27\right]$ $\left[1, 27\right]$ $\left[1, 27\right]$. A decoupled version of this algorithm is implemented, where the smoothed aggregation is applied locally to each submatrix [\[26\]](#page-50-1). In the next two subsections we provide a brief description of the multi-level Schwarz preconditioners and of the smoothed aggregation technique as implemented in MLD2P4. For further details the reader is referred to [\[2,](#page-48-8) [3,](#page-48-9) [4,](#page-48-10) [8,](#page-48-2) [23\]](#page-49-1).

4.1 Multi-level Schwarz Preconditioners

The Multilevel preconditioners implemented in MLD2P4 are obtained by combining AS preconditioners with coarse-space corrections; therefore we first provide a sketch of the AS preconditioners.

Given the linear system [\(1\)](#page-6-1), where $A = (a_{ij}) \in \mathbb{R}^{n \times n}$ is a nonsingular sparse matrix with a symmetric nonzero pattern, let $G = (W, E)$ be the adjacency graph of A, where $W = \{1, 2, \ldots, n\}$ and $E = \{(i, j) : a_{ij} \neq 0\}$ are the vertex set and the edge set of G, respectively. Two vertices are called adjacent if there is an edge connecting them. For any integer $\delta > 0$, a δ -overlap partition of W can be defined recursively as follows. Given a 0-overlap (or non-overlapping) partition of W , i.e. a set of m disjoint nonempty sets $W_i^0 \subset W$ such that $\cup_{i=1}^m W_i^0 = W$, a δ -overlap partition of W is obtained by considering the sets $W_i^{\delta} \supset W_i^{\delta-1}$ obtained by including the vertices that are adjacent to any vertex in $W_i^{\delta-1}$.

Let n_i^{δ} be the size of W_i^{δ} and $R_i^{\delta} \in \Re^{n_i^{\delta} \times n}$ the restriction operator that maps a vector $v \in \mathbb{R}^n$ onto the vector $v_i^{\delta} \in \mathbb{R}^{n_i^{\delta}}$ containing the components of v corresponding to the vertices in W_i^{δ} . The transpose of R_i^{δ} is a prolongation operator from $\mathbb{R}^{n_i^{\delta}}$ to \mathbb{R}^n . The matrix $A_i^{\delta} = R_i^{\delta} A (R_i^{\delta})^T \in \Re^{n_i^{\delta} \times n_i^{\delta}}$ can be considered as a restriction of A corresponding to the set W_i^{δ} .

The classical one-level AS preconditioner is defined by

$$
M_{AS}^{-1} = \sum_{i=1}^{m} (R_i^{\delta})^T (A_i^{\delta})^{-1} R_i^{\delta},
$$

where A_i^{δ} is assumed to be nonsingular. Its application to a vector $v \in \mathbb{R}^n$ within a Krylov solver requires the following three steps:

- 1. restriction of v as $v_i = R_i^{\delta} v, i = 1, \ldots, m;$
- 2. solution of the linear systems $A_i^{\delta} w_i = v_i, i = 1, \ldots, m;$
- 3. prolongation and sum of the w_i 's, i.e. $w = \sum_{i=1}^m (R_i^{\delta})^T w_i$.

Note that the linear systems at step 2 are usually solved approximately, e.g. using incomplete LU factorizations such as $ILU(p)$, $MILU(p)$ and $ILU(p, t)$ [\[22,](#page-49-11) Chapter 10].

A variant of the classical AS preconditioner that outperforms it in terms of convergence rate and of computation and communication time on parallel distributed-memory computers is the so-called *Restricted AS (RAS)* preconditioner [\[5,](#page-48-11) [15\]](#page-49-12). It is obtained by zeroing the components of w_i corresponding to the overlapping vertices when applying the prolongation. Therefore, RAS differs from classical AS by the prolongation operators, which are substituted by $(\tilde{R}_i^0)^T \in \mathbb{R}^{n_i^{\delta} \times n}$, where \tilde{R}_i^0 is obtained by zeroing the rows of R_i^{δ} corresponding to the vertices in $W_i^{\delta} \backslash W_i^0$:

$$
M_{RAS}^{-1} = \sum_{i=1}^{m} (\tilde{R}_i^0)^T (A_i^{\delta})^{-1} R_i^{\delta}.
$$

Analogously, the AS variant called AS with Harmonic extension (ASH) is defined by

$$
M_{ASH}^{-1} = \sum_{i=1}^{m} (R_i^{\delta})^T (A_i^{\delta})^{-1} \tilde{R}_i^0.
$$

We note that for $\delta = 0$ the three variants of the AS preconditioner are all equal to the block-Jacobi preconditioner.

As already observed, the convergence rate of the one-level Schwarz preconditioned iterative solvers deteriorates as the number m of partitions of W increases $[7, 23]$ $[7, 23]$ $[7, 23]$. To reduce the dependency of the number of iterations on the degree of parallelism we may introduce a global coupling among the overlapping partitions by defining a coarse-space approximation A_C of the matrix A. In a pure algebraic setting, A_C is usually built with the Galerkin approach. Given a set W_C of *coarse vertices*, with size n_C , and a suitable restriction operator $R_C \in \mathbb{R}^{n_C \times n}$, A_C is defined as

$$
A_C = R_C A R_C^T
$$

and the coarse-level correction matrix to be combined with a generic one-level AS preconditioner M_{1L} is obtained as

$$
M_C^{-1} = R_C^T A_C^{-1} R_C,
$$

where A_C is assumed to be nonsingular. The application of M_C^{-1} to a vector v corresponds to a restriction, a solution and a prolongation step; the solution step, involving the matrix A_C , may be carried out also approximately.

The combination of M_C and M_{1L} may be performed in either an additive or a multiplicative framework. In the former case, the two-level additive Schwarz preconditioner is obtained:

$$
M_{2LA}^{-1} = M_C^{-1} + M_{1L}^{-1}.
$$

Applying M_{2L-A}^{-1} to a vector v within a Krylov solver corresponds to applying M_C^{-1} and M_{1L}^{-1} to v independently and then summing up the results.

In the multiplicative case, the combination can be performed by first applying the smoother M_{1L}^{-1} and then the coarse-level correction operator M_C^{-1} :

$$
w = M_{1L}^{-1}v,
$$

\n
$$
z = w + M_C^{-1}(v - Aw);
$$

this corresponds to the following two-level hybrid pre-smoothed Schwarz preconditioner:

$$
M_{2LH-PRE}^{-1} = M_C^{-1} + (I - M_C^{-1}A) M_{1L}^{-1}.
$$

On the other hand, by applying the smoother after the coarse-level correction, i.e. by computing

$$
w = M_C^{-1} v,
$$

\n
$$
z = w + M_{1L}^{-1} (v - Aw),
$$

the two-level hybrid post-smoothed Schwarz preconditioner is obtained:

$$
M_{2LH-POST}^{-1} = M_{1L}^{-1} + (I - M_{1L}^{-1}A) M_C^{-1}.
$$

One more variant of two-level hybrid preconditioner is obtained by applying the smoother before and after the coarse-level correction. In this case, the preconditioner is symmetric if A, M_{1L} and M_C are symmetric.

As previously noted, on parallel computers the number of submatrices usually matches the number of available processors. When the size of the system to be preconditioned is very large, the use of many processors, i.e. of many small submatrices, often leads to a large coarse-level system, whose solution may be computationally expensive. On the other hand, the use of few processors often leads to local sumatrices that are too expensive to be processed on single processors, because of memory and/or computing requirements. Therefore, it seems natural to use a recursive approach, in which the coarse-level correction is re-applied starting from the current coarse-level system. The corresponding preconditioners, called *multi-level* preconditioners, can significantly reduce the computational cost of preconditioning with respect to the two-level case (see [\[23,](#page-49-1) Chapter 3]). Additive and hybrid multilevel preconditioners are obtained as direct extensions of the two-level counterparts. For a detailed descrition of them, the reader is referred to [\[23,](#page-49-1) Chapter 3]. The algorithm for the application of a multi-level hybrid post-smoothed preconditioner M to a vector v, i.e. for the computation of $w = M^{-1}v$, is reported, for example, in Figure [1.](#page-19-0) Here the number of levels is denoted by $nlev$ and the levels are numbered in increasing order starting from the finest one, i.e. the finest level is level 1; the coarse matrix and the corresponding basic preconditioner at each level l are denoted by A_l and M_l , respectively, with $A_1 = A$, while the related restriction operator is denoted by R_l .

4.2 Smoothed Aggregation

In order to define the restriction operator R_C , which is used to compute the coarselevel matrix A_C , MLD2P4 uses the *smoothed aggregation* algorithm described in [\[1,](#page-48-1) [27\]](#page-50-0). The basic idea of this algorithm is to build a coarse set of vertices W_C by suitably grouping the vertices of W into disjoint subsets (aggregates), and to define the coarseto-fine space transfer operator R_C^T by applying a suitable smoother to a simple piecewise constant prolongation operator, to improve the quality of the coarse-space correction.

Three main steps can be identified in the smoothed aggregation procedure:

 $v_1 = v;$ for $l = 2$, nlev do ! transfer v_{l-1} to the next coarser level $v_l = R_l v_{l-1}$ endfor ! apply the coarsest-level correction $y_{nlev} = A_{nlev}^{-1} v_{nlev}$ for $l = nlev - 1, 1, -1$ do ! transfer y_{l+1} to the next finer level $y_l = R_{l+1}^T y_{l+1};$! compute the residual at the current level $r_l = v_l - A_l^{-1} y_l;$! apply the basic Schwarz preconditioner to the residual $r_l = M_l^{-1} r_l$! update y_l $y_l = y_l + r_l$ endfor $w = y_1;$

Figure 1: Application of the multi-level hybrid post-smoothed preconditioner.

- 1. coarsening of the vertex set W , to obtain W_C ;
- 2. construction of the prolongator R_C^T ;
- 3. application of R_C and R_C^T to build A_C .

To perform the coarsening step, we have implemented the aggregation algorithm sketched in [\[4\]](#page-48-10). According to [\[27\]](#page-50-0), a modification of this algorithm has been actually considered, in which each aggregate N_r is made of vertices of W that are strongly coupled to a certain root vertex $r \in W$, i.e.

$$
N_r = \left\{ s \in W : |a_{rs}| > \theta \sqrt{|a_{rr} a_{ss}|} \right\} \cup \left\{ r \right\},\
$$

for a given $\theta \in [0, 1]$. Since this algorithm has a sequential nature, a *decoupled* version of it has been chosen, where each processor i independently applies the algorithm to the set of vertices W_i^0 assigned to it in the initial data distribution. This version is embarrassingly parallel, since it does not require any data communication. On the other hand, it may produce non-uniform aggregates near boundary vertices, i.e. near vertices adjacent to vertices in other processors, and is strongly dependent on the number of processors and on the initial partitioning of the matrix A. Nevertheless, this algorithm has been chosen for the implementation in MLD2P4, since it has been shown to produce good results in practice [\[3,](#page-48-9) [4,](#page-48-10) [26\]](#page-50-1).

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The prolongator $P_C = R_C^T$ is built starting from a *tentative prolongator* $P \in \mathbb{R}^{n \times n_C}$, defined as

$$
P = (p_{ij}), \quad p_{ij} = \begin{cases} 1 & \text{if } i \in V_C^j \\ 0 & \text{otherwise} \end{cases} . \tag{2}
$$

 P_C is obtained by applying to P a smoother $S \in \mathbb{R}^{n \times n}$:

$$
P_C = SP,\tag{3}
$$

in order to remove oscillatory components from the range of the prolongator and hence to improve the convergence properties of the multi-level Schwarz method [\[1,](#page-48-1) [25\]](#page-49-0). A simple choice for S is the damped Jacobi smoother:

$$
S = I - \omega D^{-1} A,\tag{4}
$$

where the value of ω can be chosen using some estimate of the spectral radius of $D^{-1}A$ [\[1\]](#page-48-1).

5 Getting Started

We describe the basics for building and applying MLD2P4 one-level and multi-level (i.e., AMG) preconditioners with the Krylov solvers included in PSBLAS [\[16\]](#page-49-9). The following steps are required:

- 1. Declare the preconditioner data structure. It is a derived data type, mld_xprec type, where x may be s, d, c or z, according to the basic data type of the sparse matrix ($s =$ real single precision; $d =$ real double precision; $c =$ complex single precision; $z =$ complex double precision). This data structure is accessed by the user only through the MLD2P4 routines, following an object-oriented approach.
- 2. Allocate and initialize the preconditioner data structure, according to a preconditioner type chosen by the user. This is performed by the routine init, which also sets defaults for each preconditioner type selected by the user. The preconditioner types and the defaults associated with them are given in Table [1,](#page-22-1) where the strings used by init to identify the preconditioner types are also given. Note that these strings are valid also if uppercase letters are substituted by corresponding lowercase ones.
- 3. Modify the selected preconditioner type, by properly setting preconditioner parameters. This is performed by the routine set. This routine must be called only if the user wants to modify the default values of the parameters associated with the selected preconditioner type, to obtain a variant of that preconditioner. Examples of use of set are given in Section [5.1;](#page-22-0) a complete list of all the preconditioner parameters and their allowed and default values is provided in Section [6,](#page-26-0) Tables [2-](#page-31-0)[8.](#page-37-0)
- 4. Build the preconditioner for a given matrix. If the selected preconditioner is multilevel, then two steps must be performed, as specified next.
	- 4.1 Build the aggregation hierarchy for a given matrix. This is performed by the routine hierarchy_bld.
	- 4.2 Build the preconditioner for a given matrix. This is performed by the routine smoothers_bld.

If the selected preconditioner is one-level, it is built in a single step, performed by the routine bld.

- 5. Apply the preconditioner at each iteration of a Krylov solver. This is performed by the routine aply. When using the PSBLAS Krylov solvers, this step is completely transparent to the user, since aply is called by the PSBLAS routine implementing the Krylov solver (psb_krylov).
- 6. Free the preconditioner data structure. This is performed by the routine free. This step is complementary to step 1 and should be performed when the preconditioner is no more used.

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All the previous routines are available as methods of the preconditioner object. A detailed description of them is given in Section [6.](#page-26-0) Examples showing the basic use of MLD2P4 are reported in Section [5.1.](#page-22-0)

Table 1: Preconditioner types, corresponding strings and default choices.

Note that the module mld_prec_mod , containing the definition of the preconditioner data type and the interfaces to the routines of MLD2P4, must be used in any program calling such routines. The modules psb_base_mod, for the sparse matrix and communication descriptor data types, and psb_krylov_mod, for interfacing with the Krylov solvers, must be also used (see Section [5.1\)](#page-22-0).

Remark 1. Coarsest-level solvers based on the LU factorization, such as those implemented in UMFPACK, MUMPS, SuperLU, and SuperLU Dist, usually lead to smaller numbers of preconditioned Krylov iterations than inexact solvers, when the linear system comes from a standard discretization of basic scalar elliptic PDE problems. However, this does not necessarily correspond to the smallest execution time on parallel computers.

5.1 Examples

The code reported in Figure [2](#page-24-0) shows how to set and apply the default multi-level preconditioner available in the real double precision version of MLD2P4 (see Table [1\)](#page-22-1). This preconditioner is chosen by simply specifying 'ML' as second argument of P% init (a call to P%set is not needed) and is applied with the CG solver provided by PSBLAS (the matrix of the system to be solved is assumed to be positive definite). As previously observed, the modules psb_base_mod, mld_prec_mod and psb_krylov_mod must be used by the example program.

The part of the code concerning the reading and assembling of the sparse matrix and the right-hand side vector, performed through the PSBLAS routines for sparse matrix and vector management, is not reported here for brevity; the statements concerning the deallocation of the PSBLAS data structure are neglected too. The complete code can be found in the example program file mld_dexample_ml.f90, in the directory examples/fileread of the MLD2P4 implementation (see Section [3.5\)](#page-14-1). A sample test problem along with the relevant input data is available in examples/fileread/runs. For details on the use of the PSBLAS routines, see the PSBLAS User's Guide [\[16\]](#page-49-9).

The setup and application of the default multi-level preconditioner for the real single precision and the complex, single and double precision, versions are obtained with straightforward modifications of the previous example (see Section [6](#page-26-0) for details). If these versions are installed, the corresponding codes are available in examples/fileread/.

Different versions of the multi-level preconditioner can be obtained by changing the default values of the preconditioner parameters. The code reported in Figure [3](#page-25-0) shows how to set a V-cycle preconditioner which applies 1 block-Jacobi sweep as preand post-smoother, and solves the coarsest-level system with 8 block-Jacobi sweeps. Note that the $ILU(0)$ factorization (plus triangular solve) is used as local solver for the block-Jacobi sweeps, since this is the default associated with block-Jacobi and set by P%init. Furthermore, specifying block-Jacobi as coarsest-level solver implies that the coarsest-level matrix is distributed among the processes. Figure [4](#page-25-1) shows how to set a W-cycle preconditioner which applies no pre-smoother and 2 Gauss-Seidel sweeps as post-smoother, and solves the coarsest-level system with the multifrontal LU factorization implemented in MUMPS. It is specified that the coarsest-level matrix is distributed, since MUMPS can be used on both replicated and distributed matrices, and by default it is used on replicated ones. Note the use of the parameter pos to specify a property only for the pre-smoother or the post-smoother (see Section [6.2](#page-28-0)) for more details). Note also that a Krylov method different from CG must be used to solve the preconditioned system, since the preconditione in nonsymmetric. The code fragments shown in Figures [3](#page-25-0) and [4](#page-25-1) are included in the example program file mld_dexample_ml.f90 too.

Finally, Figure [5](#page-25-2) shows the setup of a one-level additive Schwarz preconditioner, i.e., RAS with overlap 2. The corresponding example program is available in the file mld_dexample_1lev.f90.

For all the previous preconditioners, example programs where the sparse matrix and the right-hand side are generated by discretizing a PDE with Dirichlet boundary conditions are also available in the directory examples/pdegen.

```
use psb_base_mod
 use mld_prec_mod
 use psb_krylov_mod
... ...
!
! sparse matrix
 type(psb_dspmat_type) :: A
! sparse matrix descriptor
 type(psb_desc_type) :: desc_A
! preconditioner
 type(mld_dprec_type) :: P
! right-hand side and solution vectors
  type(psb_d_vect_type) :: b, x
... ...
!
! initialize the parallel environment
 call psb_init(ictxt)
 call psb_info(ictxt,iam,np)
... ...
!
! read and assemble the spd matrix A and the right-hand side b
! using PSBLAS routines for sparse matrix / vector management
... ...
!
! initialize the default multi-level preconditioner, i.e. V-cycle
! with basic smoothed aggregation, 1 hybrid forward/backward
! GS sweep as pre/post-smoother and UMFPACK as coarsest-level
! solver
  call P%init(P,'ML',info)
!
! build the preconditioner
  call P%hierarchy_bld(A,desc_A,P,info)
  call P%smoothers_bld(A,desc_A,P,info)
!
! set the solver parameters and the initial guess
  ... ...
!
! solve Ax=b with preconditioned CG
 call psb_krylov('CG',A,P,b,x,tol,desc_A,info)
  ... ...
!
! deallocate the preconditioner
  call P%free(P,info)
!
! deallocate other data structures
  ... ...
!
! exit the parallel environment
  call psb_exit(ictxt)
  stop
```
Figure 2: setup and application of the default multi-level preconditioner (example 1).

```
! build a V-cycle preconditioner with 1 block-Jacobi sweep (with
! ILU(0) on the blocks) as pre- and post-smoother, and 8 block-Jacobi
! sweeps (with ILU(0) on the blocks) as coarsest-level solver
 call P%init(P,'ML',info)
 call_P%set(P,'SMOOTHER_TYPE','BJAC',info)
 call P%set(P,'COARSE_SOLVE','BJAC',info)
 call P%set(P,'COARSE_SWEEPS',8,info)
 call P%hierarchy_bld(A,desc_A,P,info)
 call P%smoothers_bld(A,desc_A,P,info)
... ...
```
Figure 3: setup of a multi-level preconditioner

```
... ...
! build a W-cycle preconditioner with 2 Gauss-Seidel sweeps as
! post-smoother (and no pre-smoother), a distributed coarsest
! matrix, and MUMPS as coarsest-level solver
 call P%init(P,'ML',info)
 call P%set('ML_TYPE','WCYCLE',info)
 call P%set('SMOOTHER_TYPE','GS', info)
 call P%set('SMOOTHER_SWEEPS',0,info,pos='PRE')
 call P%set('SMOOTHER_SWEEPS',2,info,pos='POST')
 call P%set('COARSE_SOLVE','MUMPS',info)
 call P%set('COARSE_MAT','DIST',info)
 call P%hierarchy_bld(A,desc_A,P,info)
 call P%smoothers_bld(A,desc_A,P,info)
... ...
! solve Ax=b with preconditioned CG
 call psb_krylov('BICGSTAB',A,P,b,x,tol,desc_A,info)
```
Figure 4: setup of a multi-level preconditioner

```
... ...
! set RAS with overlap 2 and ILU(0) on the local blocks
 call P''\text{init}(P,'AS',info)call P%set(P,'SUB_OVR',2,info)
 call P%bld(A,desc_A,P,info)
... ...
```
Figure 5: setup of a one-level Schwarz preconditioner.

... ...

6 User Interface

The basic user interface of MLD2P4 consists of eight routines. The six routines init, set, hierarchy_bld, smoothers_bld, bld, and apply encapsulate all the functionalities for the setup and the application of any multi-level and one-level preconditioner implemented in the package. The routine free deallocates the preconditioner data structure, while descr prints a description of the preconditioner setup by the user.

All the routines are available as methods of the preconditioner object. For each routine, the same user interface is overloaded with respect to the real/ complex case and the single/double precision; arguments with appropriate data types must be passed to the routine, i.e.,

- the sparse matrix data structure, containing the matrix to be preconditioned, must be of type psb_x spmat_type with $x = s$ for real single precision, $x = d$ for real double precision, $x = c$ for complex single precision, $x = z$ for complex double precision;
- the preconditioner data structure must be of type mld_x prec_type, with $x = s$, d, c, z, according to the sparse matrix data structure;
- \bullet the arrays containing the vectors v and w involved in the preconditioner application $w = M^{-1}v$ must be of type psb_xvect_type with $x = s$, d, c, z, in a manner completely analogous to the sparse matrix type;
- real parameters defining the preconditioner must be declared according to the precision of the sparse matrix and preconditioner data structures (see Section [6.2\)](#page-28-0).

A description of each routine is given in the remainder of this section.

6.1 Subroutine init

call p%init(ptype,info)

This routine allocates and initializes the preconditioner p, according to the preconditioner type chosen by the user.

Arguments

For compatibility with the previous versions of MLD2P4, this routine can be also invoked as follows:

call mld_precinit(p,ptype,info)

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6.2 Subroutine set

call p%set(what,val,info [,ilev, ilmax, pos])

This routine sets the parameters defining the preconditioner p. More precisely, the parameter identified by what is assigned the value contained in val.

Arguments

For compatibility with the previous versions of MLD2P4, this routine can be also invoked as follows:

call mld_precset(p,what,val,info)

However, in this case the optional arguments ilev, ilmax, and pos cannot be used.

A variety of preconditioners can be obtained by a suitable setting of the preconditioner parameters. These parameters can be logically divided into four groups, i.e., parameters defining

- 1. the type of multi-level cycle and how many cycles must be applied;
- 2. the aggregation algorithm;
- 3. the coarse-space correction at the coarsest level (for multi-level preconditioners only);
- 4. the smoother of the multi-level preconditioners, or the one-level preconditioner.

A list of the parameters that can be set, along with their allowed and default values, is given in Tables [2-](#page-31-0)[8.](#page-37-0) For a description of the meaning of the parameters, please refer also to Section [4.](#page-15-0)

Remark 2. A smoother is usually obtained by combining two objects: a smoother (mld_smoother_type_) and a local solver (mld_sub_solve_), as specified in Tables [7-](#page-36-0) [8.](#page-37-0) For example, the block-Jacobi smoother using $ILU(0)$ on the blocks is obtained by combining the block-Jacobi smoother object with the ILU(0) solver object. Similarly, the hybrid Gauss-Seidel smoother (see Note in Table [7\)](#page-36-0) is obtained by combining the block-Jacobi smoother object with a single sweep of the Gauss-Seidel solver object, while the point-Jacobi smoother is the result of combining the block-Jacobi smoother object with a single sweep of the pointwise-Jacobi solver object. However, for simplicity, shortcuts are provided to set point-Jacobi, hybrid (forward) Gauss-Seidel, and hybrid backward Gauss-Seidel, i.e., the previous smoothers can be defined by setting only mld_smoother_type_ to appropriate values (see Tables [7\)](#page-36-0), i.e., without setting mld_sub_solve_ too.

The smoother and solver objects are arranged in a hierarchical manner. When specifying a smoother object, its parameters, including the local solver, are set to their default values, and when a solver object is specified, its defaults are also set, overriding in both cases any previous settings even if explicitly specified. Therefore if the user sets a smoother, and wishes to use a solver different from the default one, the call to set the solver must come after the call to set the smoother.

Similar considerations apply to the point-Jacobi, Gauss-Seidel and block-Jacobi coarsest-level solvers, and shortcuts are available in this case too (see Table [5\)](#page-34-0).

Remark 3. In general, a coarsest-level solver cannot be used with both the replicated and distributed coarsest-matrix layout, and vice versa; therefore, setting the solver after the layout may change the layout, and setting the layout after the solver may change the solver, if the choices of the two parameters do not agree.

More precisely, UMFPACK and SuperLU require the coarsest-level matrix to be replicated, while SuperLU Dist requires it to be distributed. In these cases, setting the coarsest-level solver implies that the layout is redefined according to the solver, ovverriding any previous settings. MUMPS, point-Jacobi, hybrid Gauss-Seidel and

[6](#page-26-0) USER INTERFACE 25

block-Jacobi can be applied to replicated and distributed matrices, thus their choice does not modify any previously specified layout. It is worth noting that, when the matrix is replicated, the point-Jacobi, hybrid Gauss-Seidel and block-Jacobi solvers reduce to the corresponding local solver objects (see Remark 2). For the point-Jacobi and Gauss-Seidel solvers, these objects correspond to a single point-Jacobi sweep and a single Gauss-Seidel sweep, respectively, which are very poor solvers.

On the other hand, the distributed layout can be used with any solver but UMF-PACK and SuperLU; therefore, if any of these two solvers has already been selected, the coarsest-level solver is changed to block-Jacobi, with the previously chosen solver applied to the local blocks. Likewise, the replicated layout can be used with any solver but SuperLu Dist; therefore, if SuperLu Dist has been previously set, the coarsest-level solver is changed to the default sequential solver.

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Table 4: Parameters defining the aggregation algorithm (continued). Table 4: Parameters defining the aggregation algorithm (continued).

Table 6: Parameters defining the coarse-space correction at the coarsest level (continued).

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6.3 Subroutine bld

call p%bld(a,desc_a,info)

This routine builds the one-level preconditioner p according to the requirements made by the user through the routines init and set (see Sections [6.4](#page-39-0) and [6.5](#page-40-0) for multi-level preconditioners).

Arguments

For compatibility with the previous versions of MLD2P4, this routine can be also invoked as follows:

call mld_precbld(p,what,val,info)

In this case, the routine can be used to build multi-level preconditioners too.

6.4 Subroutine hierarchy bld

call p%hierarchy_bld(a,desc_a,info)

This routine builds the hierarchy of matrices and restriction/prolongation operators for the multi-level preconditioner p, according to the requirements made by the user through the routines init and set.

Arguments

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6.5 Subroutine smoothers bld

call p%smoothers_bld(a,desc_a,p,info)

This routine builds the smoothers and the coarsest-level solvers for the multi-level preconditioner p, according to the requirements made by the user through the routines init and set, and based on the aggregation hierarchy produced by a previous call to hierarchy_bld (see Section [6.4\)](#page-39-0).

Arguments

6.6 Subroutine apply

call p %apply(x,y,desc_a,info [,trans,work])

This routine computes $y = op(M^{-1})x$, where M is a previously built preconditioner, stored into p, and op denotes the preconditioner itself or its transpose, according to the value of trans. Note that, when MLD2P4 is used with a Krylov solver from PSBLAS, p%apply is called within the PSBLAS routine psb_krylov and hence it is completely transparent to the user.

Arguments

For compatibility with the previous versions of MLD2P4, this routine can be also invoked as follows:

call mld_precaply(p,what,val,info)

6.7 Subroutine free

call p%free(p,info)

This routine deallocates the preconditioner data structure p.

Arguments

info integer, intent(out). Error code. If no error, 0 is returned. See Section 8 for details.

For compatibility with the previous versions of MLD2P4, this routine can be also invoked as follows:

call mld_precfree(p,info)

6.8 Subroutine descr

call p%descr(info, [iout])

This routine prints a description of the preconditioner p to the standard output or to a file. It must be called after hierachy_bld and smoothers_bld, or bld, have been called.

Arguments

For compatibility with the previous versions of MLD2P4, this routine can be also invoked as follows:

call mld_precdescr(p,info [,iout])

7 Adding smoothers and solvers to MLD2P4

Da ampliare e completare - SALVATORE.

Completely new smoother and/or solver classes derived from the base objects in the library may be used without recompiling the library itself. Once the new smoother/solver class has been developed, the user can declare a variable of that new type in the application, and pass that variable to the p%set(solver,info) call; the new solver object is then dynamically included in the preconditioner structure.

If the user has developed a new type of smoother and/or solver by extending one of the base MLD2P4 types, and has declared a variable of the new type in the main program, it is possible to pass the new smoother/solver variable to the setup routine as follows:

> call p%set(smoother,info [,ilev, ilmax,pos]) call p%set(solver,info [,ilev, ilmax,pos])

In this way, the variable will act as a *mold* to which the preconditioner will conform, even though the MLD2P4 library is not modified, and thus has no direct knowledge about the new type.

```
smootherclass(mld_x_base_smoother_type)
        The user-defined new smoother to be employed in the preconditioner.
solver class(mld_x_base_solver_type)
        The user-defined new solver to be employed in the preconditioner.
```
8 Error Handling

The error handling in MLD2P4 is based on the PSBLAS (version 2) error handling. Error conditions are signaled via an integer argument info; whenever an error condition is detected, an error trace stack is built by the library up to the top-level, user-callable routine. This routine will then decide, according to the user preferences, whether the error should be handled by terminating the program or by returning the error condition to the user code, which will then take action, and whether an error message should be printed. These options may be set by using the PSBLAS error handling routines; for further details see the PSBLAS User's Guide [\[16\]](#page-49-9).

[A](#page-46-0) LICENSE 41

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