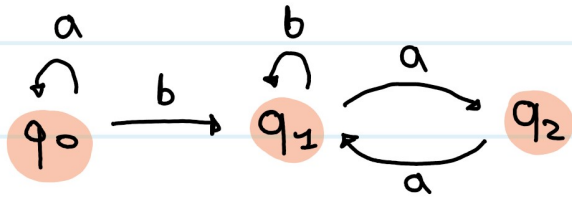


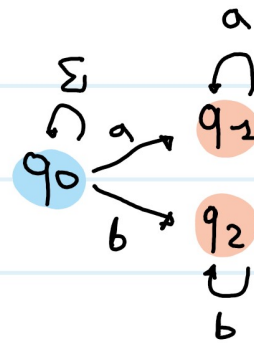
es. 1.2013

$$\Sigma = \{a, b\}$$



es. 2.2013

	a	b
$\rightarrow q_0$	$\{q_0, q_1\}$	$\{q_0, q_2\}$
$* q_1$	$\{q_1\}$	$\emptyset$
$* q_2$	$\{q_2\}$	$\emptyset$



(i) il codominio di  $\delta$  è  $\mathcal{P}(Q)$ .

(ii)  $\hat{\delta}(q_0, \varepsilon) = \{q_0\}$

$\hat{\delta}(q_0, a) = \delta(q_0, a) = \{q_0, q_1\}$

$\hat{\delta}(q_0, ab) = \bigcup_{p \in \hat{\delta}(q_0, a)} \delta(p, b) = \delta(q_0, b) \cup \delta(q_1, b) = \{q_0, q_2\} \cup \emptyset = \{q_0, q_2\}$

$\hat{\delta}(q_0, aba) = \delta(q_0, a) \cup \delta(q_2, a) = \{q_0, q_1\} \cup \emptyset = \{q_0, q_1\}$

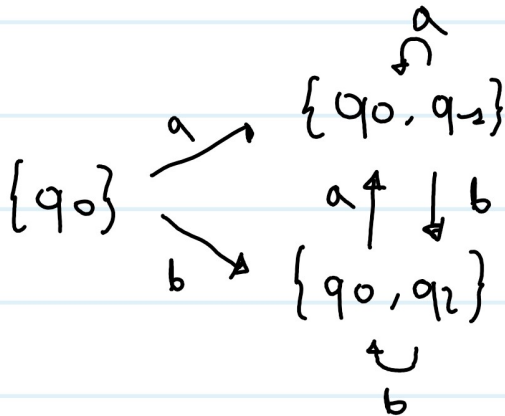
$\hat{\delta}(q_0, abaa) = \delta(q_0, a) \cup \delta(q_1, a) = \{q_0, q_1\} \cup \emptyset = \{q_0, q_1\}$

$$\begin{aligned} \cdot \hat{\delta}(q_0, abaaa) &= \delta(q_0, a) \cup \delta(q_1, a) = \\ &= \{q_0, q_1\} \cup \emptyset = \{q_0, q_1\} \end{aligned}$$

$\hat{\delta}(q_0, abaaa) \cap F = \{q_1\} \neq \emptyset$ , quindi:  
abaaa è accettata.

(iii)

	a	b
$\rightarrow \{q_0\}$	$\{q_0, q_1\}$	$\{q_0, q_1\}$
$\{q_1\}$	$\emptyset$	$\emptyset$
$* \{q_2\}$	$\emptyset$	$\emptyset$
$\{q_0, q_1\}$	$\{q_0, q_1\}$	$\{q_0, q_1\}$
$* \{q_0, q_1\}$	$\{q_0, q_1\}$	$\{q_0, q_1\}$



es. 3.2013

Stato iniziale:  $\{ \text{dim} \rightsquigarrow K, c[0] \rightsquigarrow V_0, \dots \}$  con  $K > 0$

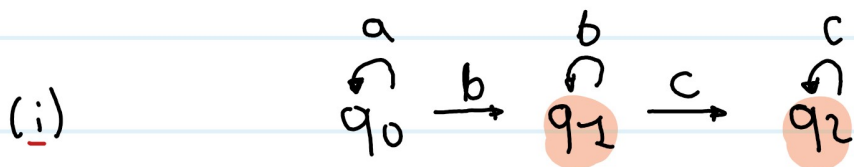
Stato finale:  $\{ \text{massimo} \rightsquigarrow \max \{ V_i \mid 0 \leq i < K \},$

$\text{minimo} \rightsquigarrow \min \{ V_i \mid 0 \leq i < K \}, \text{coincidenti} \rightsquigarrow$

→ true se il valore di massimo e' uguale a quello di minimo, altrimenti: false}

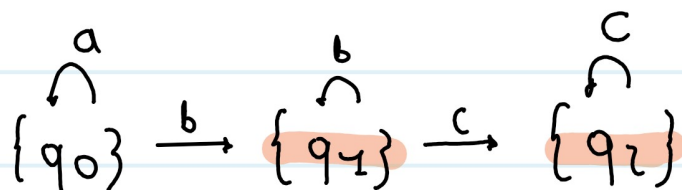
es. 1. 2014

$$L = \{ a^n b^m c^k \mid n \geq 0, m > 0, k \geq 0 \} \quad \Sigma = \{ a, b, c \}$$



(ii)

	a	b	c
→ {q0}	{q0}	{q2}	∅
* {q1}	∅	{q1}	{q2}
* {q2}	∅	∅	{q2}



es. 4. 2014

Stati iniziali: { dim ≈ k, C[0] ≈ V<sub>0</sub>, ..., C[k-1] ≈ V<sub>k-1</sub>, val ≈ V }

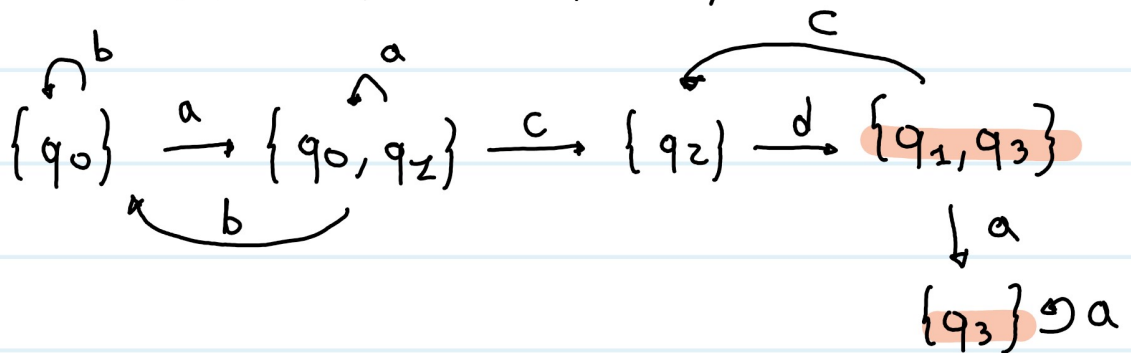
Stati finali:  $\{ \text{occDisp} \rightsquigarrow \# \{ 0 \leq i < K \mid V_i \equiv 1 (2) \} \}$ ,

check  $\rightsquigarrow$  true se il valore di occDisp è V, altrimenti false }

es. 1.2015

$\Sigma = \{ a, b, c, d \}$

	a	b	c	d
$\rightarrow \{q_0\}$	$\{q_0, q_2\}$	$\{q_0\}$	$\emptyset$	$\emptyset$
$\{q_1\}$	$\emptyset$	$\emptyset$	$\{q_2\}$	$\emptyset$
$\{q_2\}$	$\emptyset$	$\emptyset$	$\emptyset$	$\{q_1, q_3\}$
$\leftarrow \{q_3\}$	$\{q_3\}$	$\emptyset$	$\emptyset$	$\emptyset$
$\{q_0, q_1\}$	$\{q_0, q_2\}$	$\{q_0\}$	$\{q_2\}$	$\emptyset$
$\leftarrow \{q_1, q_3\}$	$\{q_3\}$	$\emptyset$	$\{q_2\}$	$\emptyset$



es. 5. 2015

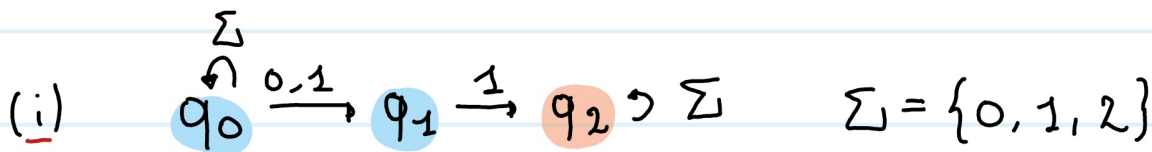
Stato iniziale:  $\{ \text{dim} \rightsquigarrow K, C[0] \rightsquigarrow V_0, \dots, C[K-1] \rightsquigarrow V_{K-2} \}$

con  $K > 0$

Stato finale:  $\{ \text{count} \rightsquigarrow \# \{ 0 \leq i < K \mid V_i \equiv 0 (2) \},$

$\text{check} \rightsquigarrow \text{true}$  se  $K$  è il doppio del valore di  $\text{count}$ , altrimenti:  $\text{false}$

es. 1. 2018



$\rightarrow \{q_0\} \quad \{q_0, q_2\} \quad \{q_0, q_2\} \quad \{q_0\}$

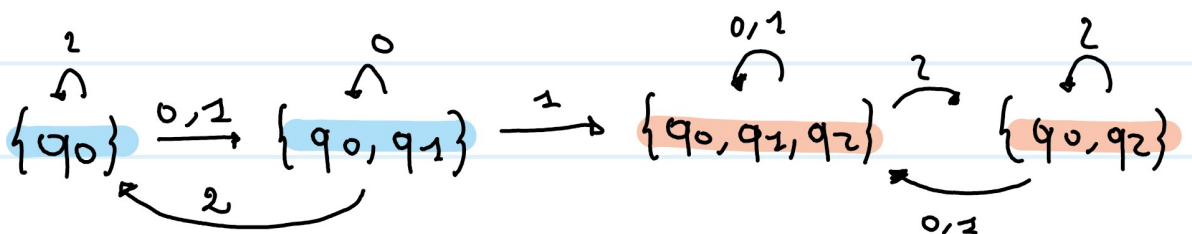
$\{q_1\} \quad \emptyset \quad \{q_2\} \quad \emptyset$

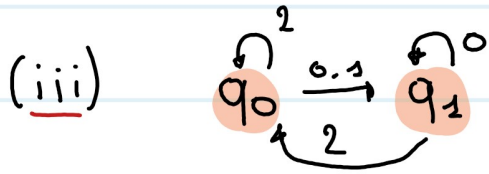
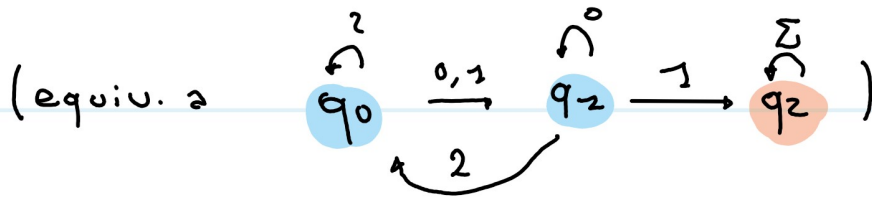
$\times \{q_2\} \quad \{q_2\} \quad \{q_2\} \quad \{q_2\}$

$\{q_0, q_1\} \quad \{q_0, q_2\} \quad \{q_0, q_1, q_2\} \quad \{q_0\}$

$\times \{q_0, q_1, q_2\} \quad \{q_0, q_1, q_2\} \quad \{q_0, q_1, q_2\} \quad \{q_0, q_2\}$

$\times \{q_0, q_2\} \quad \{q_0, q_1, q_2\} \quad \{q_0, q_1, q_2\} \quad \{q_0, q_2\}$





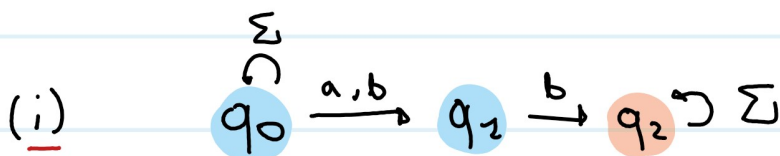
es. 5. 2018

(i)  $\langle b_0, \sigma \rangle \rightarrow \text{true} \quad \langle b_1, \sigma \rangle \rightarrow \text{true}$   
 $\langle b_0 \wedge b_1, \sigma \rangle \rightarrow \text{true}$

$\langle b_0, \sigma \rangle \rightarrow t_1 \quad \langle b_1, \sigma \rangle \rightarrow t_2$  se almeno uno tra  $t_1$  e  $t_2$  è false  
 $\langle b_0 \wedge b_1, \sigma \rangle \rightarrow \text{false}$

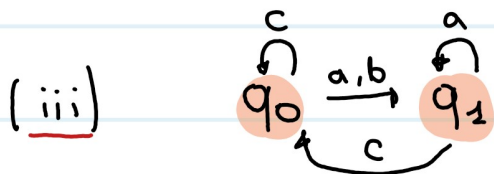
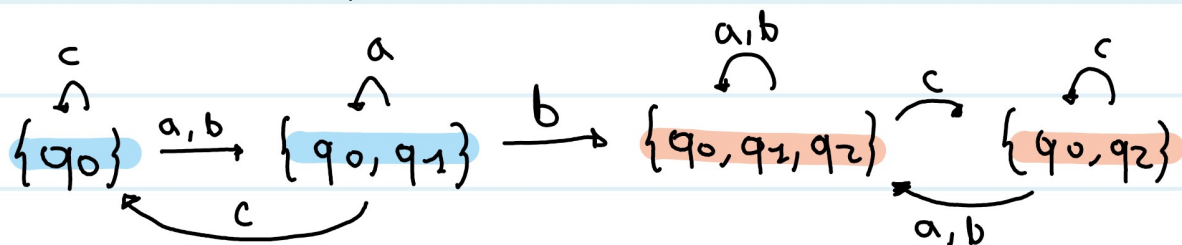
(ii)  $\langle b_0, \sigma \rangle \rightarrow \text{false}$        $\langle b_0, \sigma \rangle \rightarrow \text{true} \quad \langle b_1, \sigma \rangle \rightarrow t_1$   
 $\langle b_0 \wedge b_1, \sigma \rangle \rightarrow \text{false}$        $\langle b_0 \wedge b_1, \sigma \rangle \rightarrow t_1$

es. 1. 2019



(ii)

	a	b	c
→	{q <sub>0</sub> }	{q <sub>0</sub> , q <sub>2</sub> }	{q <sub>0</sub> , q <sub>2</sub> }
	{q <sub>1</sub> }	∅	{q <sub>2</sub> }
*	{q <sub>2</sub> }	{q <sub>2</sub> }	{q <sub>2</sub> }
	{q <sub>0</sub> , q <sub>1</sub> }	{q <sub>0</sub> , q <sub>1</sub> , q <sub>2</sub> }	{q <sub>0</sub> }
*	{q <sub>0</sub> , q <sub>1</sub> , q <sub>2</sub> }	{q <sub>0</sub> , q <sub>1</sub> , q <sub>2</sub> }	{q <sub>0</sub> , q <sub>2</sub> }
*	{q <sub>0</sub> , q <sub>2</sub> }	{q <sub>0</sub> , q <sub>1</sub> , q <sub>2</sub> }	{q <sub>0</sub> , q <sub>2</sub> }



Ex. 5.2019

(i)

$$\frac{\langle a_0, \sigma \rangle \rightarrow n_0 \quad \langle a_1, \sigma \rangle \rightarrow n_1}{\langle a_0 + a_1, \sigma \rangle \rightarrow n_0 + n_1}$$

(ii)

$$\frac{\frac{\langle Y, \sigma_0 \rangle \rightarrow 1 \quad \langle 3, \sigma_0 \rangle \rightarrow 3}{\langle Y + 3, \sigma_0 \rangle \rightarrow 4} \quad \frac{\langle 4, \sigma_0 \rangle \rightarrow 4 \quad \langle 2, \sigma_0 \rangle \rightarrow 2}{\langle 4 + 2, \sigma_0 \rangle \rightarrow 6}}{\langle (Y + 3) + (4 + 2), \sigma_0 \rangle \rightarrow 10}$$

es. 2. 2019

```
#include <stdio.h>
```

```
int read_seq() {
```

```
    int n = 1;
```

```
    int last; scanf("%d", &last);
```

```
    int valid_seq = TRUE; int current;
```

```
    while (valid_seq) {
```

```
        scanf("%d", &current);
```

```
        n++;
```

```
        if (last == current + 1) {
```

```
            valid_seq = FALSE;
```

```
        }
```

```
        last = current;
```

```
    }  
  
    return n;
```



}

es. 3. 2019

```
int check_arr (int a[], int dim) {
```

```
    int valid = TRUE;
```

```
    int i = 0;
```

```
    while (valid && i < dim) {
```

```
        if (a[i+1] != 2 * a[i] || a[i+2] != 3 * a[i]) {
```

```
            valid = FALSE;
```

```
        }
```

```
        i += 3;
```

```
    }
```

```
    return valid;
```

```
}
```