



Project 8: Spatial networks and small worlds

The small-world effect is a well-known phenomenon characterizing real-world social networks. Around a decade ago, the availability of data allowed scientists to discover the existence of this effect in several contexts, such as collaboration networks (see, e.g., the oracle of Bacon). Does a small world effect exist in human mobility as well?

Use the Brightkite, Gowalla and Foursquare datasets to construct an undirected network M = (V, E) in which nodes in V are individuals and a link in E indicates that two individuals visited at least once the same location.

Analyze the structure of this network in terms of (use library networkx):

- 1. distribution of degree P(k);
- 2. clustering coefficient *CC*;
- 3. average path length < d >;
- 4. betweenness centrality BC.

Comment on the results you find for points 1-4.

By small in the "small world phenomenon" we mean that the average path length < d > depends logarithmically on the number of nodes (see here for details). Hence, "small" means that < d > is proportional to ln N, rather than N or some power of N. In other words, a network has the small-world effect if d is around the natural logarithm of the number of nodes in the network. Is M a small world? Why?

Compare the shape of P(k) and the values of CC, < d >, and BC of M with those of a social network G = (U, I) where U are the users in the dataset used to construct M and a link in I indicates that two users are friends in the social network platform. Is G a small world? What's the smallest world between M and G?